

ConJosé

The 60th World Science Fiction Convention

Thursday, August 29 through Monday, September 2, 2002



Progress Report 4 June 2002

ANTHROCON 2002

JULY 12 - 14, 2002
PHILADELPHIA, PA



INVENTION

*"One of the largest gatherings of
Anthropomorphics fans in the world!"*

Guest of honor:
Science Fiction Author

**LISANNE
NORMAN**

Guest of honor:
Fantasy Illustrator

**HEATHER
BRUTON**

MEMBERSHIP INFORMATION:

Attending: (until 2/28/02).. \$35	Sponsors: \$85
(until 6/15/02).. \$40	Supersponsors: \$160
(at the door).. \$45	

SEND PAYMENT TO:

ANTHROCON P.O. Box 270 DEVAULT, PA 19432

...OR...

REGISTER ONLINE AT: [HTTP://WWW.ANTHROCON.ORG](http://www.anthrocon.org)

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Table of Contents

ConChair Note	5
Masquerade	5
Tad Williams Bio	6
David Cherry Bio	6
Programming	8
Internet Lounge	8
Art Show	10
Weapons Policy	10
Where We'll Be	10
Writers Workshop	12
Winchester Mystery House	12
Hugo Ceremony	14
Gaming	14
ConSuite	14
Fan Lounge	15
Hotels	15
Feghoot Stories & Contest	18
Publications	20
Media Relations	22
Hugo Ballot	23
New Members	28
Member Breakdown	31
Childcare	32
Handicapped Access	32
Site Selection Ballot	33
Installment Memberships	35
Volunteering	35
Missing Members	35
Operating Committee	36
Getting to ConJosé	38
Discounted Transit Passes	42
Hugo deShark—Tale of a Mascot	46
Membership Rates and Form	47

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ConJosé

The 60th World Science Fiction Convention

McEnery Convention Center, San Jose, California
Thursday, August 29 through Monday, September 2, 2002

Guests of Honor

Vernor Vinge
David Cherry
Bjo & John Trimble
Ferdinand Feghoot
Tad Williams

Memberships

\$180 US until July 31, 2002

For more detailed information, see the membership form on page 47.

One-day Memberships

Thursday 8/29 \$50 US Friday 8/30 \$70 US
Saturday 8/31 \$85 US Sunday 9/1 \$85 US
Monday 9/2 \$40 US

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From the ConChairs

Tom Whitmore and Kevin Standlee *chair@conjose.org*

Tom started to write this note shortly after George W. Bush's first State of the Union Address, in which he called upon us all to donate 4000 hours of community service over our lifetimes. Both Kevin and Tom may have actually done that already, though most of the causes they've donated to are either ones Bush wouldn't support or ones that are completely beneath his radar screen. The latter, of course, are the hours they've devoted to fandom and helping run conventions.

There have been a lot of attempts to get fandom organized to Do Something in the world. From the Exclusion Act at the first Worldcon through Claude Degler's Cosmic Circle and Harlan's support of the ERA at Iguanacon, all attempts have failed to mobilize all fandom to speak with one voice. And that's appropriate – we're an incredibly diverse group of people, and we don't have one voice in any arena.

What we do have is an amazing ability to put aside our differences and come together. From at least four continents,

from all ends of the political spectra, from many different approaches to work, we build our own fun: a convention that most of us enjoy enough to keep coming back, wherever it happens to be each year. And we do this at our own expense in time and money. It's pretty amazing!

And speaking of different styles and approaches, it takes many different styles to get a convention as large as this one to work. This convention needed some help at a very high level. We've added Kevin Standlee as co-Chair. Kevin was the chair of the bid that brought this convention to San José. Issues in Kevin's life made it difficult for him to consider chairing the convention, so that role was passed on to Tom Whitmore. Kevin is now able to come back and bring his organizational abilities and his attention to detail to making this convention one of the best Worldcons ever. The complementary skills that Tom and Kevin bring to chairing this convention have a real chance to help us all have a very special party this Labor Day weekend. Kevin and Tom both recognize and admire the skills the other brings. We hope that our collaboration will be seamless and fruitful. Both of us look forward to seeing all of you in September. Here's to all of us having a lot of fun together!

Masquerade

Pierre & Sandy Pettinger

costumrs@radiks.net

Greetings,

As the Directors of the ConJosé Masquerade, we would like to invite you to compete in San José in 2002. We would like ConJosé to have the best masquerade in the last decade and you can be part of it.

The masquerade will be held on Saturday evening at the San José Civic Auditorium. The Civic Auditorium is a charming venue built in the classic Mission style. It has an actual theater stage, complete with backstage areas and some dressing rooms. The Civic Auditorium seats about 3000 people on two levels. It is located immediately across the street from the McEnery Convention Center, ConJosé's principal daytime venue. Further information, including photographs and floor plans of the Civic Auditorium, is available on the ConJosé web site at <http://www.conjose.org/Sanjose/civic.html>.

As of this moment plans anticipate a stage 35' in width by 25' in depth. There will be entry possibilities from both stage left and stage right. The principal entrance will be stage left and the main exit will be stage right. There will be a way to pass across behind the back stage curtain. We do not yet know if a center back entrance will be possible.

The main doorways from the green room will be 3'8" by 7'. There are also a set of standard stairs (4) from the green room area to the stage. Large props can be set on the stage area. However, space will be limited. Height is not a problem on the stage itself. The hard proscenium height above the

stage is 30'. Some of that will be taken up with curtains across the top, but you can count on at least 15' of useable height.

The ConJosé masquerade will be primarily a pre-registration event. We will be holding a number of spaces open for registration at the con, however we do urge everyone to pre-register. Pre-registration will allow any special requests to be considered and will give you and/or your group the best opportunity to show your costume. Pre-registration forms and the rules of the masquerade are also available on the website <http://www.conjose.org>.

Our tech is still being developed. However, we anticipate having colors, back lighting, front lighting, and possibly side lighting. Follow spots are not certain. There will not be strobes or blacklights. And as usual there will be no mikes on the stage.

[LEGAL DISCLAIMERS: It's unfortunate, but true, that we have to make certain things completely clear. This invitation does not imply that ConJosé, the Extravaganza Division or the Masquerade Department will pay any costs involved with any masquerade entry. This includes membership costs, travel costs, lodging, or food costs.]

If you cannot compete, we will also need many volunteers to make the masquerade a success. Please contact us to volunteer! We (of course) cannot guarantee a particular position at this time.

You can contact us by email at costumrs@radiks.net or by post at 5100 Leighton Ave., Lincoln, NE 68504.

Thank you for your time.

Tad Williams

by Deborah Beale

Tad Williams has held more jobs than any sane person should admit to. Here are a few: singing in a band; selling shoes (the worst job ever, in Tad's experience, one remembered as grueling and weird); managing a financial institution (he's a dab hand with things like insurance matters of any kind, which, since he knows all the small print, makes him very useful around the house); throwing newspapers (which led to the tendonitis he still suffers from today; Tad's problem is not creating long books, or plenty of them, so much as physically surviving the process); and designing and sketching military manuals (he was always very good at hands). He also hosted a syndicated radio show for ten years, worked in theater and television production (including creating possibly the world's first interactive TV show, which was immediately a cult hit but, owing to business difficulties, unfortunately short-lived), taught both grade-school and college classes (the grown-up bit of him always thought that really he was destined to become a teacher; he was, it should be noted, a passionate and dedicated teacher), and worked in multimedia for a major computer firm (and yes, we in Tad's house still worship Apple's computers, despite that bloody G4 cube).

These days Tad is focused on his books—now that he's completed his epic virtual-reality saga *Otherland*, new directions are forming and the next five years are shaping up—and his web site, Shadowmarch, created to sell serial fiction online. *Shadowmarch* also supports his wife's diaries detailing life in the Williams/Beale household, a gallery of world-class fantasy art including works by Maurizio Manzieri, Iain McCaig and Matt Rhodes, and a vigorous and loyal community of, we wish to note, exceptionally nice people. Tad and his family—he has two small children who have changed absolutely everything—live in the San Francisco Bay Area.

David Cherry, Man of Principle

by Teresa Patterson

When I was young, my parents tried to get me to study law. Lawyers, they said, had plenty of money and never had to fear starvation. I dutifully researched a law career, and found that it would take many more years of intense study and hardship than I was willing to give. The underlying promise was that anyone who managed such effort would never have to worry again. How then do you explain someone who put in the years of hardship, fought to build a successful law practice, and walked away from it all to face starvation as an artist? Not just any artist, but as a fantasy artist?

David Cherry is such a man, and he defies explanation. He is a man of principle who knows when to follow his heart. His sister, author C.J. Cherryh, introduced him to the world of SF and the works of Michael Whelan. The experience changed him. He chose to be an artist before he even knew if he would be any good at it, using the intelligence and willpower he had honed as a lawyer to research and study art. Determination drove him. He spent hours locked away, drawing and painting and studying until, years later, he could finally produce the images that were in his soul. If you ask him, he will tell you that he failed more often than he succeeded, but those failures were joyous, for they helped him grow.

Anyone who has seen David's paintings has seen the magic this effort has created. His paintings contain lush landscapes populated by evocative characters. David's heroes were classical artists like Gerome, Alma Tadema, and Lord Leighton-- his dream, to illuminate the transcendent nature of the human condition. He discovered that Fantasy and Science Fiction were the perfect venue. In Science Fiction and Fantasy, we are most concerned with the transformation of the individual-- the exploration of the limits of what is possible. David has the gift of being able take these ideas and characters and give them form and color. Every painting or drawing pulls the viewer into another world, another time and place.

But for David, the real magic is at home. His passion for art is second only to his love for his family. In everything he does, his family and the people that matter to him always come first. In his home studio, an area is set aside so that his daughters, Kasi and Kira can paint along beside him. His wife, Davette, is both a talented actress and an award winning artist.

I asked David once if he missed being a glamorous lawyer. He said that the problem with being a lawyer was that you had to work with other lawyers. They may be your colleagues, but never your friends. In the world of Science Fiction, David has found a family willing and eager to embrace him. I, as one of them, am proud to call David my friend.

LOS ANGELES IN 2006

**A Bid for the 64th World Science Fiction Convention
to be held August 24-28, 2006 in Anaheim (L.A. Area), California**

- Convention facilities contract (upon success of bid) for the **Anaheim Convention Center**, and the **Hilton Anaheim** and **Anaheim Marriott** hotels – site of the 1984 and 1996 Worldcons. Locus described as them as "An ideal facility for a Worldcon ... The best space I've ever seen."
- The proven track record of the **Southern California Institute for Fan Interests (SCIFI)**, Inc., sponsoring organization of L.A. Con II (1984 Worldcon) and L.A. Con III (1996 Worldcon), ConuCopia (1999 NASFiC), Conosaurus (1989 Westercon) and ConoZoic (1994 Westercon)
- **A fabulous location**, right across the street from Disneyland and close to beaches, restaurants and many other popular resort destinations
- **A convention near the heart of Los Angeles...** the world's largest entertainment industry, home of countless authors, producers and potential guests!

JOIN US FOR THE ADVENTURE OF A LIFETIME!

MEMBERSHIP RATES

UNITED STATES OF AMERICA

*Pre-Support \$20.00 • Pre-Oppose \$40.00
Pre-Dither \$60.00 • Friends Of The Bid \$75.00
Checks payable to "SCIFI Inc" in US Funds Only*

CANADA

*Pre-Support \$30.00 • Pre-Oppose \$61.00
Pre-Dither \$91.00 • Friends Of The Bid \$115.00
Checks payable to "Lloyd Penney" in Canadian Funds Only*

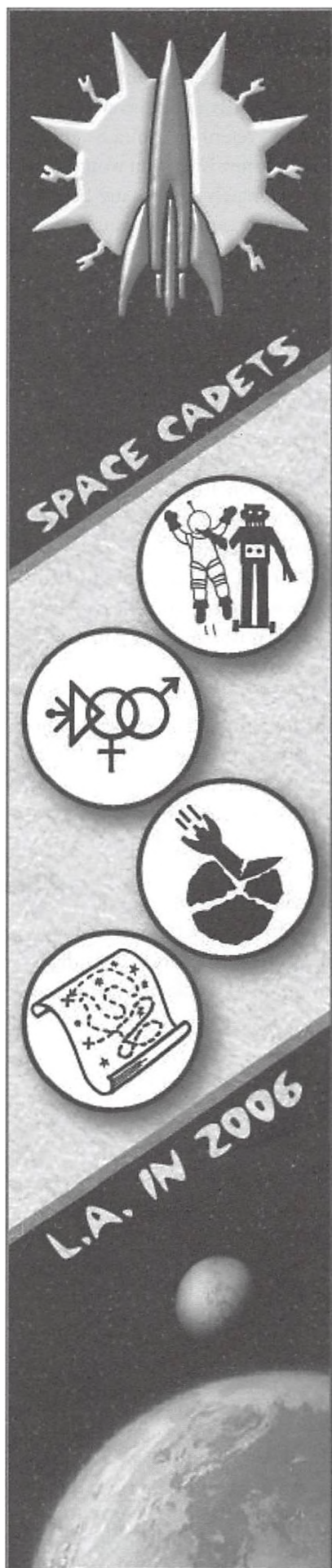
UNITED KINGDOM

*Pre-Support £14.00 • Pre-Oppose £28.00
Pre-Dither £41.00 • Friends Of The Bid £52.00
Checks payable to "John Harold" in UK Funds Only
(Additional Currency Rates are available at our table, our party, or
on the Los Angeles in 2006 Bid Website!)*

JOIN THE SPACE CADETS LOS ANGELES IN 2006

c/o The Southern California Institute for Fan Interests (SCIFI) Inc.
Post Office Box 8442, Van Nuys, California 91409 USA
Website: www.scifiinc.org • Email: info@scifiinc.org

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the World Science Fiction Society, an unincorporated literary society.



Programming

Kathryn Daugherty

programming@conjose.org

Before I tell you about all the wonderful plans we have for ConJosé Programming, please let me take a minute to introduce myself. I am Kathryn Daugherty, the new Division Manager of ConJosé Programming. I've been involved in running conventions for over 25 years in many capacities including the Chairman of Conolulu, the 53rd Westercon held in Honolulu in 2000. For several Worldcons now I have been working in the programming division. I know that I and the talented team in Programming will bring you hundreds of panels, speeches, plays and other surprises that you will really enjoy.

We have mailed out our Program Participant invitations and have already received acceptances from David Brin, Hal Clement, Nancy Farmer, David Gerrold, Alexis Gilliland, Lisa Goldstein, Karen Haber, Gay Haldeman, Joe Haldeman, Howard V. Hendrix, Nancy Kress, L. E. Modesitt, Jr., Pat Murphy, Ray Faraday Nelson, G. David Nordley, Mike Resnick, Bruce Schneier, Robert Silverberg, Allan M. Steele, Gene Wolfe, and Chelsea Quinn Yarbro. This is only the beginning of the many hundreds of participants that will make ConJosé a memorable convention for all of us. Watch our webpage at <http://www.conjose.org/program/programming.html> for an updated list of Program Participants. You can also add your input to our programming decisions by filling out a Programming Survey at <http://www.conjose.org/Program/progsurvey.html>.

Auctions

Charity auctions are a fun part of conventions. You never know when you will find that rare fanzine, an autographed copy of a newly released book, or even the chance to have your name included in the next novel of your favorite author. Sandy Cohen will be coordinating all the auctions at ConJosé, including those for TAFF/DUFF and the SFWA Emergency Medical Fund. If you are planning to run an auction at ConJosé, please email auctions@conjose.org.

ConJosé Internet Lounge

The Internet being an international place, the World Science Fiction Convention in San José will naturally have an Internet lounge. There will be systems available to surf and check your mail, as well as Ethernet connections so you can hook up your notebooks.

Neither food nor drink will be allowed within the Internet Lounge areas. The computers are allergic to liquid—it makes their little 'trons tremble.

If you have an interest in volunteering to work in the Internet Lounge, please contact Heather Stern, netlounge@starshine.org.

Award Ceremonies

There are many events that make Worldcon special, including award ceremonies. We will be holding the Chesley awards, the Prometheus awards and several others. If you are planning an award ceremony, please email programming@conjose.org and let us know when you would like to hold the ceremony and approximately how many people you plan to have in attendance. We cannot guarantee that you will have the exact date and time you request, but we will work with you to make your ceremony one you can remember fondly.

BoFs/SIGs

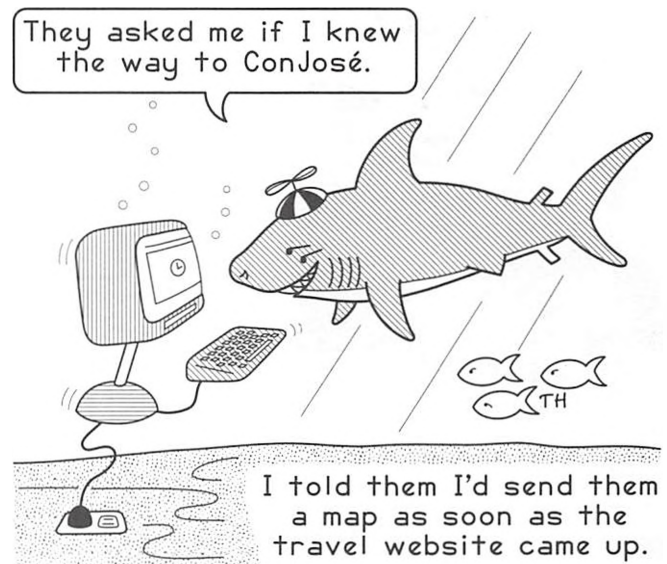
How can you make sure that there is a program item that focuses on your particular passion in fandom? You can hold a Birds of a Feather (BoF) get-together (also known as a Special Interest Group or SIG). If you want to gather with your friends and talk about Christian Fandom, the novels of Jules Verne, or even the future of your favorite television character, you can request a BoF meeting at ConJosé. The number of rooms we can reserve for BoFs is limited, but we will try to meet your needs to the best of our ability. Please email bof@conjose.org and let us know what BoF meeting you would like to organize and when you would like to meet.

Dances

From the formalized (but fun) turns of Regency to the glittering, pulsing beat of modern rock, there will be dances at ConJosé. If you wish to demonstrate a dance technique or just find out when you need break out your finest frocks for a Regency Ball, email dances@conjose.org.

Helping Out

If you wish to join us in making ConJosé an even more exciting convention, please email volunteers@conjose.org. We can use staff members with all levels of experience. Nothing is more fun than seeing the convention from the inside.



A Worldcon comes to Toronto once in a generation
Do not miss your chance to attend

TORCON3

61st World Science Fiction Convention
August 28 - September 1, 2003

Metro Toronto Convention Centre

Royal York Hotel, Crowne Plaza Hotel, Renaissance Toronto Hotel at Sky Dome



Guests of Honour:

George R. R. Martin (author)

Frank Kelly Freas (artist)

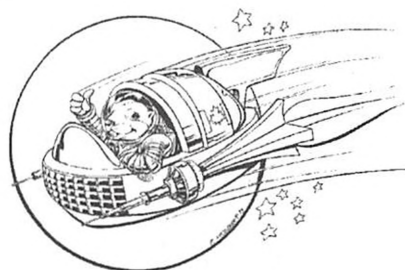
Mike Glyer (fan)

Spider Robinson (Toastmaster)

GoHst of Honour: Robert Bloch, the spirit of Toronto Worldcons

TORCON 3 Membership Rates

<i>Rates Effective: January 1, 2002</i>	Currency	
	\$C	\$US
Supporting	\$60	\$40
Attending	\$220	\$145
Upgrade from Supporting to Attending	\$160	\$105
Child	\$60	\$40



Child is under age 12 as of August 28th, 2003

Please make cheque payable to "TORCON 3" VISA & MASTERCARD Credit Card Payments processed in Canadian Funds

Important Information:

Chair@TORCON3.ON.CA ~ direct line to con Chair
Feedback@TORCON3.ON.CA ~ Tell us your thoughts
Info@TORCON3.ON.CA ~ General inquiries
Dealers@TORCON3.ON.CA ~ Dealer Room Info.
ArtShow@TORCON3.ON.CA ~ Art Show Info.
Masquerade@TORCON3.ON.CA ~ Masquerade Info.
Publications@TORCON3.ON.CA ~ PR's
Volunteers@TORCON3.ON.CA ~ Volunteer for the con

TORCON 3

**P.O. Box 3, Station A,
Toronto, Ontario Canada M5W 1A2**

Email: INFO@TORCON3.ON.CA
Website: [HTTP://WWW.TORCON3.ON.CA](http://www.torcon3.on.ca)

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Art Show

Jerome Scott & Elizabeth Klein-Lebbink artshow@conjose.org

In short: yes, the convention will have an Art Show! It will be a good Art Show, for that matter a great Art Show! Now that we have your attention, what can be expected? A show with fine paintings and prints, mostly with a science fiction theme, unique jewelry, sculpture, and much more. Unique for this year, the show will be featuring a sculpture "garden". In addition there will be artists' tables where you can meet, greet and hobnob with some of the artists who have art in the show. Be sure to meet David Cherry, the artist guest of honor.

Docent tours will be occurring throughout the show; come by and get a new and often entertaining perspective on the art in the show from those who create it or just appreciate it. For those who wish to come away with a piece of the show, there will be art for sale by quicksale, silent auction (written bids), and a print shop open whenever the Art Show is open. For the most hotly contested art (8 written bids) there will be an Art Auction which is being brought to you by the finest auction crew in North America, known for the best and most entertaining auctions in the Midwest and West Coast. Be sure to visit the Chesley Award Ceremony and the Hugo Awards, where the finest Science Fiction and Fantasy Artists are honored. Nominated artists will be displaying their art in the Art Show.

The Art Show can be found in Main Hall 1 of the convention center. The dealers room and exhibits are our neighbors.

More information about the show and how to enter can be found at: <http://www.conjose.org/artshow/basicrules.html>.

For those who prefer other means of communication, we can be contacted at:

Art Show at ConJosé
1010 E. Acacia Ave.
El Segundo CA 90245
Phone: 310-640-0949
Fax: 310-640-8483

Panels cost \$25 each and are 3' by 4'; an equivalent table space is 2.5' by 4'. We can be flexible about equivalent floor space for those artists who have large sculptures. There is a \$35 non-refundable fee for mailed-in art.

We hope to see you in ConJosé!

Weapons Policy

It is the policy of ConJosé that no real or realistic projectile weapons may be carried anywhere within the convention except during the Masquerade or specially approved events. The use of a weapon during the Masquerade or during a programming event must be approved by the Masquerade Director or the Programming Division Manager respectively. No weapon of any kind may be drawn or wielded in any area of the hotel or convention space.

ConJosé defines a weapon as any object designed to cause damage, or any replica of such an object, or any object that the Committee determines to pose a risk to the safety of others or to personal or hotel or Convention Center property. The Committee reserves the right to alter or amend this definition without notice and the right to impound weapons for the duration of ConJosé. Failure to put a weapon away in your hotel room or car (or check it with Convention Operations until you leave the convention for the day, if not staying at the hotel) is grounds for immediate revocation of membership without refund and expulsion from the convention.

Dealers who sell weapons must securely wrap each item at the point of sale and provide each customer with a printed copy of these rules.

We at ConJosé know that most people who would like to carry weapons are sensible and careful individuals. However, we must keep in mind liability, legal issues and our relationship with the hotels and McEnery Convention Center.

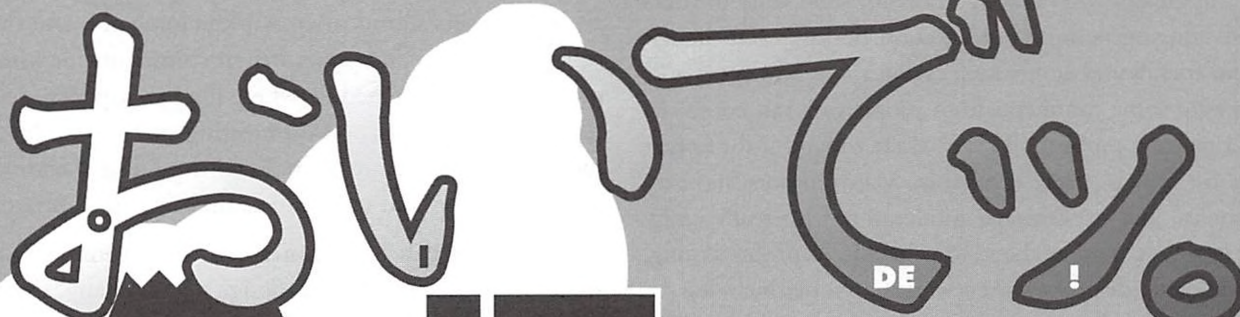
The safety of you, the members, must outweigh any other consideration and it is with this in mind that these policies have been formed.

Where We'll Be in 2002

Look for our representatives at the following conventions in 2002:

plokta.con V2.0 - UK, June 1-4
Westercon 55 - Los Angeles, CA, July 4-7
ConVersions - Calgary, Canada August

This list is subject to change due to time and timing. Check our web site for further updates.



2007 Nippon

to contact us
e-mail: info@nippon2007.org

a bid for the Worldcon

Presupporting Membership	
US\$	20
Stg£	14
Euro	23

Address:

Bidding Committee for Worldcon in Japan
c/o Hiroaki Inoue (Chairman)

Kichijoji-Minami-cho 3-36-10, Room#302 Musashino, TOKYO 180-0003
Japan

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vjd@compuserve.com

The 42nd Japan SF Convention **T-con 2003** - Tochigi SF fan's summer camp -

July 19-21 (Fr-Su), 2003 HOTEL NEW SHIOBARA (Shiobara Tochigi-Pref. Japan)

Participation fee ¥40,000 (Within 2 nights hotel fee & 2 diner & 2 breakfast)

Site <http://www.t-con2003.gr.jp/> e-Mail contact@t-con2003.gr.jp

Shiobara is one of the most famous **hot-spa** resort areas in Japan. This HOTEL NEW SHIOBARA is the largest hotel in Shiobara. This hotel has a convention center and five big hot-spa. Japanese traditional SF convention consists of **Hot-spa**, fine food, and Convention. Let's try Japanese-style SF convention with us.

Caution! For Daddy. We have Family-plan and some reasonable stay plan. Please contact us!

<http://www.Nippon2007.org/>



Nippon 2007
A Bid for first Worldcon in Japan

Writers Workshop

Adrienne Foster

writerworkshop@conjose.org

Have you written a story that doesn't feel quite right and you can't figure out why? Has that novel or short story of yours has been bringing nothing but rejection notices, even though all of your friends and family keep raving about how good it is? Do you want some comments from people who can cut to the core of a plotting problem? This is where to send it for honest criticism on how to make it saleable. Many authors, industry professionals, and experienced moderators who really enjoy helping new writers are on hand to help you. As of this writing, the professional side of the writers workshop roster includes:

Gerri Balter	Carolyn Kephart
Alan Barclay	Lee Killough
Janice Bennett	Mark Kreighbaum
Maya Kaathryn Bohnoff	Denise Lee
Kent Brewster	Donna Lettow
David Brin, Ph.D.	Jacqueline Lichtenberg
Charlene Brusso	Jean Lorrach, Ph.D.
Jennifer Carson	Sophie Masson
Ann Chamberlin	Sean McMullen
Rob Chilson	Sasha Miller
Richard Chwedyk	C. J. Mills
Paul Clayton	Devon Monk
Hal Clement	Mike Moscoe
Tess Collins	Kevin Murphy
Lillian Csernica	Kathleen H. Nelson
Randy Dannenfelser	G. David Nordley
Cory Doctorow	Jody Lynn Nye
Nancy Etchemendy	Joy Oestreicher
Bill Fawcett	Kevin O'Donnell Jr.
Sheila Finch	Jerry Olton
Leslie Gadallah	Gerald Pearce
ElizaBeth Gilligan	Ken Rand
James C. Glass	Mary Rosenblum
Howard Hendrix	Karl Schroeder
P. C. Hodgell	Bradley H. Sinor
Rachel Holmen	Jefferson P. Swycaffer
Elizabeth Anne Hull	James Van Pelt
James Patrick Kelly	Katie Waitman
Rick Kennett	Rick Wilber

And more are signing up each day. ConJosé extends its gratitude to the professionals who contribute their time and services for this effort.

Since the purpose of a progress report is report the progress being made organizing a convention—not constantly repeating old information—the ConJosé writers workshop submission requirements can be found in Progress Report #3, on the ConJosé web page, or by sending a SASE to: ConJosé Writers Workshop; P.O. Box 6783; San Jose, CA 95150-6783. The deadline for entering is July 1, 2002. Manuscripts should be distributed around August 1.

What it's about

Writers workshops come in assorted varieties. Some people confuse seminars, where a seasoned pro gives a lecture

then has the audience do exercises, with writing workshops. When the word workshop is used in the writing community, however, those who have been in it very long immediately associate it with a critique group. In a critique group format a few members submit their work beforehand, and then the others evaluate it and prepare their comments for when they meet (either on a schedule where the participants meet on a regular basis or at a one-shot meeting such as ConJosé). The members who submitted material then take the comments from the others and use them as they feel appropriate.

Although this basic concept is used from workshop to workshop, the actual format design details change depending on each group. At ConJosé, submissions will be critiqued three-on-three (three pros and three entrants), if enough professionals agree to participate. In addition, a moderator will be on hand to lead the group.

Since adequately critiquing manuscripts is a time-consuming process, they are done two to three submissions at a time at ConJosé. Each session is known as a section. Each section lasts approximately three hours and the room is closed to the rest of the convention. Each section is assigned a day, time, and location. Short stories and novel excerpts are critiqued in separate sections. Once again, the writers workshop is not recommended for people who cannot tolerate constructive criticism.

Winchester Mystery House

Sarah Winchester, heir to the Winchester rifle fortune, built an exquisite Victorian mansion in San José. Some say she built on the advice of her psychic, who claimed she wouldn't die so long as she continued to build her house. Some say she built to atone for the thousands of souls who were killed by Winchester rifles, the source of her fortune.

The final accounting may not have included Sarah's eccentricity, nor perhaps her madness, that crept into the design as she mixed modern building innovations with bizarre fixtures, such as stairs leading nowhere, nightmares in the details, and doorways opening into thin air.

ConJosé would like to give you the chance to explore this wonderful house, see its mysteries and judge for yourself.

You must reserve this tour in advance. Please write *fairygodfather@conjose.org* to reserve your spot.



The 62nd World Science Fiction Convention

September 2-6, 2004

Boston, Massachusetts, USA



Pro Guests of Honor:

**Terry
Pratchett**

**William
Tenn**

Fan Guests of Honor:

**Jack
Speer**

**Peter
Weston**

Noreascon 4

FACILITIES

Hynes Convention Center
Sheraton Boston Hotel
Boston Marriott Copley Place

MEMBERSHIP RATES (Through Aug. 1, 2002)

Attending membership:	\$ 120
Supporting membership:	\$ 35
Upgrade existing supporting membership to attending:	\$ 85
Child's admission: (12 & under as of Sept. 6, 2004; Child's admission does not include publications or voting rights.)	\$ 85

Installment plan available; write
installments@mcfi.org

QUESTIONS

To volunteer, write to
volunteers@mcfi.org

For information about registration,
contact prereg@mcfi.org

To advertise in progress reports,
email progress@mcfi.org

For general questions, ask
info@mcfi.org

ADDRESSES

Noreascon Four/MCFI
P.O. Box 1010
Framingham, MA 01701-1010
United States of America

Fax: +1 617.776.3243

Web page:
<http://www.noreascon.org>

"World Science Fiction Convention" is a service mark of the World Science Fiction Society, an unincorporated literary society.

"Noreascon" is a service mark of Massachusetts Convention Fandom, Inc. The Noreascon 4 logo uses a picture taken by the Hubble Space Telescope, made available by NASA and STScI.

Hugo Ceremony

Randy Smith

Plans are well underway for science fiction's big night, the Hugo Ceremony.

This year's ceremony will take place at the San José Civic Auditorium at 8:00 PM on Sunday night, September 1. The doors will open for seating promptly at 7:00 PM. Seating will be available on both the main floor and in the balcony. There are a few "obstructed view" seats, but we are planning to rope those off, so there will not be a bad seat in the house!

The Hugo Ceremony is one of the not-to-be-missed events of ConJosé. Come cheer for your favorite author, artist, editor, or filmmaker. Let them know that you appreciate their work. That is what the Hugo Awards are all about.

The Civic Auditorium is located directly across the street from the McEnery Convention Center. It is an older style theater which will provide a unique setting for the Hugos. Best of all, it has an actual stage!

We look forward to seeing you there.

Gaming

John Galt

gaming@conjose.org

ConJosé will have ample space for board, card, and role-playing games.

As at the last two Worldcons, we intend to print a schedule to help game masters and players find each other. There is no requirement that games be listed; it is just a convenience. If you want your game to be listed, you'll need to send me the following information:

Game system

Type (board, card, role playing game)

Title (optional)

Number of players

Experience needed (beginner, advanced, expert)

Do the players need to bring characters/decks? (yes, no)

Classes and levels

How long (hours)

Preferred days/times

Days/times you **can't** run games

Description of game

E-mail the answers to gaming@conjose.org with "Game Schedule" in the subject line, or mail to John Galt, 5552 Arden Way, Carmichael, CA 95608.

I'll need to receive them by August 15 to list your game. The schedule will be posted in the gaming area, and printed copies will be available there.

It's not an Invasion – It's a Vacation!

Sandra Childress

ConJosé welcomes all visitors

Vacations have started for our members and visitors. There will be familiar faces and a few new ones. A few inflated ones will also be spending time in our Hawaiian ConSuite. One thing is for sure, there will be quite a few things going on that you will not want to miss.

Where you can find us

The ConSuite is taking up residence on the 20th floor of the Fairmont. With its city lights view, you will feel on top of the island. This location allows us to be very creative with how we present our "refreshment/relaxation space" to you.

What to expect

You will be able to explore the volcanic and floral regions, sun yourself on the beach and check out the aquatic sites, all without getting sunburned, sand in your swimsuit, or water in your hair.

There will be a few activities in the ConSuite at night, but you will want to find time during the day to pass through as well. Our Activities Director has come up with a couple of appropriate games and prizes. (Hint: In your free time, start working on eye-hand coordination.)

One of the special events already scheduled is a Discworld Fan Party hosted by the Seamstress Guild and sponsored by Denise Connell & friends. Terry Pratchett plans to be in attendance and is looking forward to the promised bustles and other party paraphernalia. Pack your Discworld costumes or other Victorian boudoir apparel to add to the fun.

Rumors are not unfounded

Rumors about sharks, inflatables, and a volcano are not unfounded. If you were at MilPhil, you already saw a few of the sharks (including "Shark on a Stick") as well as some of our inflatables. The volcano has been teleported thanks to one of our alien visitors. She's been hard at work to make sure the lava doesn't cause any hotel damage.

We Are Our Own Entertainment —The ConJosé Fan Lounge

David D. Levine

The Fan Lounge is a place for fans to hang around with other fans and talk about fannish things. It's a laid-back continuous room party, a place to find like-minded people for conversation and silliness. Think of it as a low-key convention within the convention. It's the ConSuite without the food and frenzy, Gaming without the dice and cards, Filking without the guitars and songbooks, the Art Show without the art. It's fannish. What is "fannish"? Come in and find out!

The Fan Lounge is the center of fanzine activity at ConJosé. That said, be aware that in practice the Fan Lounge has about as much to do with fanzines as science fiction fandom has to do with science fiction. If you know nothing about fanzines, don't worry—you're welcome anyway! Come in and browse, ask questions, chat. You might make some new friends. In fact, volunteers are always welcome. If you'd like to be a Fan Lounge Host and spend a couple of hours helping make the Fan Lounge a great place for fans to hang out (or if you'd like to bring or send any fanzines for sale or display in the Fan Lounge) please contact Alan Rosenthal and Janice Murray via the ConJosé web site.

The Fan Lounge is a place for:

- Conversation.
- Silly games
- Reading fanzines.
- Gathering material for fanzines.
- Writing fanzines. (We will produce a "one-shot" if enough people are interested.)
- Connecting faces with names.
- Plotting the overthrow of the civilized world.
- General silliness.

The Fan Lounge will be located in the Fairmont Hotel, near the ConSuite. The precise location and the hours of operation will be posted on the ConJosé web site by the end of July.

Hotels

Dave Gallaher

facilities@conjose.org

It is mid-April as I write this. Hotel reservations have been open a little under two months and our room block is at about 55% filled. All of the four original hotels are at least 50% filled and two of our hotels, the Crowne Plaza and the Hilton San José and Towers, are close to sold out.

We have added a fifth hotel to our block: the Ramada Limited is a recently remodeled motel-style lodging located one block east and two blocks south of the McEnery Convention Center. The rates are \$94 per night for single and double in the same bed, \$99 per night for two people in two beds, \$104 per night triple and \$106 per night quad. These rates are good from August 27, 2002 to September 3, 2002. The hotel is located at 455 South Second Street, San José, California, 95113.

All rates listed are subject to the City of San José's Occupancy tax, currently at 10%.

The Fairmont President's Club

If you are staying at The Fairmont, we recommend that you join The Fairmont President's Club. Membership in The Fairmont President's Club gives you instant check-in and check-out, complimentary local phone calls, no service charge for third party calls such as credit card, collect, or toll-free calls, a 15% discount at Canadian Pacific stores, and complimentary health club privileges for in-hotel health clubs (excluding spas). And for those attending next year's WorldCon, Torcon's headquarters hotel is the Royal York, also a member of the Fairmont family of hotels. Applications for The Fairmont President's Club are available at <http://www.fairmont.com>.

Reservations

Room reservations can be made online or by mail or fax. If you are mailing or faxing your reservation form, please use one form for each room being reserved. Online reservations must be made one room at a time. Reservation confirmations will be sent by mail, fax, or email.

The online reservation form is at <http://www.conjose.org>. It is updated on a real-time basis. If a specific room type is not available at a particular hotel, that combination will not be shown on the online form. If that type of room later becomes available, it will then appear on the online form.

If you want to change a reservation, send a new reservation form to the housing office, referencing your earlier reservation.

Reservation forms can be mailed to:

ConJosé Housing Bureau SJCVB
P. O. Box 6299
San José, CA 95159-9828

Fax: 1-408-293-3705.

The cut-off date for housing office reservations is July 29, 2002. After July 29, please contact the individual hotels for reservations.

Party Suites

Preliminary suite assignments have been made. However there may still be some suites available. Please check <http://www.conjose.org/hotels/parties.html> or contact suites@conjose.org for more information.

How would you like
to sit down to
Breakfast or Lunch
with your favorite Author

Here is your chance!!!!

To Celebrate Our 5th Birthday

Meisha Merlin Publishing

with the help of some of the finest authors in the
business is going to make it possible!

George R. R. Martin, Sharon Lee & Steve Miller,
P.C. Hodgell, Jody Lynn Nye, & Lee Killough
have all offered to share in our celebration by giving
their time in the form of a Breakfast or Lunch date with
one of five lucky winners at ConJuse (60th Worldcon).

This is Meisha Merlin's way of thanking all of you
for five years of unmeasurable support.

Hear the hushed voices as they go by the table
"Who's that guy eating lunch with...

George R. R. Martin?"

Maybe it will be you...

We wish everyone the best of luck,
thank you all for your continued support
and look forward to meeting our winners!

***As with all contests, the rules are on the next page



Can you imagine having breakfast with George. . .

George R. R. Martin that is! How about Lee Killough or P.C. Hodgell? Not your cup of tea? How about lunch with Jody Lynn Nye or Sharon Lee & Steve Miller?

Well here is your chance! George R. R. Martin, Lee Killough, P.C. Hodgell, Jody Lynn Nye, and Sharon Lee & Steve Miller are ready to sit down to a meal and some friendly conversation with you. In celebration of our 5th birthday, Meisha Merlin Publishing is giving each of five lucky attendees the chance to join one of our authors for breakfast or lunch on us.

Winner may bring 1 additional guest.

As with all contests, there are a few guidelines:

1. Winner must be in attendance at ConJosoé, i.e. The 60th World Science Fiction Convention.
2. Winner must be available for breakfast or lunch on either Friday August 30th, Saturday August 31st, Sunday September 1st, or Monday September 2nd depending upon the particular author(s) schedule. More specific information about particular author(s) schedules will not be ironed out until the convention.
- ** The winner for George R. R. Martin must be available for a Monday breakfast to fit George's schedule **
3. If winner is under 16 years of age, he/she must be accompanied by a parent or adult guardian.
4. All entries must be mailed to Meisha Merlin Publishing on a postcard at the following address:

- o Meisha Merlin Publishing, Inc.
- o PO Box 7
- o Decatur, Georgia 30031

5. Each postcard entry must contain the following information:

- o Your Name
- o Address
- o Email Address
- o Name of the Author you wish to dine with (from above list)

6. For a postcard entry to be valid it must only contain a single authors name.
 7. Enter as often as you like for as many authors as you like, only one author's name per entry (postcard).
 8. Any entry not containing the above information and/or containing multiple authors names on a single entry, will be discarded.
 9. All entries must be mailed and postmarked by August 15th 2002. Meisha Merlin Publishing is not responsible for lost entries.
 10. The winners will be drawn and announced by the author of choice at the Meisha Merlin table in the dealer's room, on the morning of Friday August 30th at 11:00am.
 11. All prizes must be claimed in person with valid ID at Meisha Merlin's table in the dealers room.
 12. Any prizes unclaimed by the close of the dealers room Friday night will be redrawn from the remaining entries on the morning of Saturday August 31st at 11:00am.
 13. Names of winners will be posted for all to see at the Meisha Merlin Table in the dealers room.
 14. Once a name is drawn and a winner announced, that person's entries in any of the later drawings becomes null and void.
 15. Breakfasts/Lunches will be arranged around the author's schedules.
 16. All entries become the property of Meisha Merlin Publishing, Inc.
 17. No alcohol will be served at these breakfasts/lunches.
 18. Meisha Merlin retains the right to make adjustments to this offer should the need arise.
 19. Meisha Merlin Publishing retains the right to use any photos of contest winners and any pertinent info for publicity prior to and after the contests conclusion.
- No purchase necessary to enter contest.

A New Feghoot

Ferdinand Feghoot was in love. In fact, he had proposed marriage to his sweetheart, Anne E. Phann, and had been accepted. The happy couple planned their nuptials for the Interworld Science Fiction Convention to be held in Gernsback City on the planet Yoicks. As up-to-date as Ferdinand and Anne were in most ways, they were very traditional in their courting conduct. They planned a "white wedding," their marriage to be consummated in the bridal suite of the Tucker Hotel.

The ceremony was lovely, and not a dry eye was there in the hall. Anne's maid of honor, Dale Deering, hugged the bride. There was a sumptuous dinner in the hotel's banquet hall accompanied by many heartfelt toasts, followed by festive dancing. Then the happy couple retired for the night.

The next morning Ferdinand attended two panel discussions, toured the Fan Art Show, and browsed the Huckster Room.

His bride, Anne, spent the morning on the videophone with her maid of honor, Dale, who was also her best friend. In response to Dale's giggling questions, Anne burst into tears. Her bridegroom, it turned out, had suffered from male sexual dysfunction on their wedding night. He had confessed, Anne told Dale, that he was so preoccupied with convention events that he was unable to concentrate upon his husbandly duties.

Weeping copiously and yet with more than a touch of angry frustration in her voice, Anne exclaimed to Dale that, as far as she was concerned, "Fandom is just a log-jammed hubby."

In the meantime, Ferdinand spent several hours hanging out in the bar with assorted pro's and Big Name Fans. He then attended another panel discussion, the annual meeting of a specialized fan club called the Niven Ninnies, and a filk-sing. He didn't even see his bride for the rest of the day, and he nibbled free snacks in the Hospitality Suite in lieu of eating dinner.

Afterwards, he retired to the Honeymoon Suite where he found Anne expectantly awaiting him. "I hope you're feeling more, ah, capable tonight," Anne hissed in annoyance.

The couple disrobed, climbed into a huge spaceship-shaped bed, and disported themselves merrily. And energetically. And repeatedly.

The next morning, Anne chatted again with her friend Dale. It took only a single glance at Anne's videophone image for Dale to realize that things had gone a lot better on the couple's second wedded night than they had on the first. And, indeed, Anne explained to her friend that Ferdinand's lengthy day of pursuing convention events had cleared his mind and freed up his performance something wonderful.

Or, as she put it, "Fandom is a lay of wife!"

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Don Feghoot and the Metallurgical Monster

In those days, when chivalry was fast fading and the signs of early modern industry were beginning to everywhere dot the landscape, Don Feghoot set out on one last quest with his loyal (if not always laconic) sidekick, Sansa Poncho – the man who never wore a mack, in the pouring rain.

Don Feghoot had many adventures, but he met his greatest in the tin mining region of the Pyrenees. One evening, after a long day's questing for the knight, Don Feghoot spied a horrible thing crouched upon the landscape, belching smoke and fire.

"Behold, Sansa! Is it not the most fearsome dragon we have yet encountered? I must do battle with this beast and take back its horrid head, as a sign of my fidelity to my lady mistress, Repulsinea! Truly, it will be a gift worthy of her chaste beauty."

Sansa Poncho, however, saw no dragon.

"My don, I see only a factory or foundry. Its fumes are foul, even at this distance, but it is nothing to fight or to fear. Just smelting ore there, making alloys –"

"What?" cried the Don (who was, at his advanced age, somewhat hard of hearing). "Making allies! Then our arrival is fortuitous, and we have come none too soon, too! Quickly, Sansa! Hand me my lance!"

Rolling his eyes, Sansa did as he was commanded. Cradling his lance in his right arm, Don Feghoot slammed down the beaver on his helm with his left. He spurred his steed to a mighty gallop, charging without thought or fear into the foul fumes, toward the smoke and fire of the crouching dragon.

Alas, Don Feghoot had covered less than half the distance to the dragon before the noxious fumes of the foundry overcame him. First he grew woozy, then swooned, then toppled from his saddle. With a sigh, Sansa Poncho urged his donkey forward. By his master's steed, Sansa dismounted, then tended to his fallen lord.

A passerby, having seen the entire proceeding, rode up and asked if he might be of any assistance.

"Gracias, señor," said Sansa, lifting his master to a sitting position, "but it is not necessary to play the Good Segovian. I have the situation well in hand, from long practice. You see, my master, Don Feghoot, is always wilting at tin mills."

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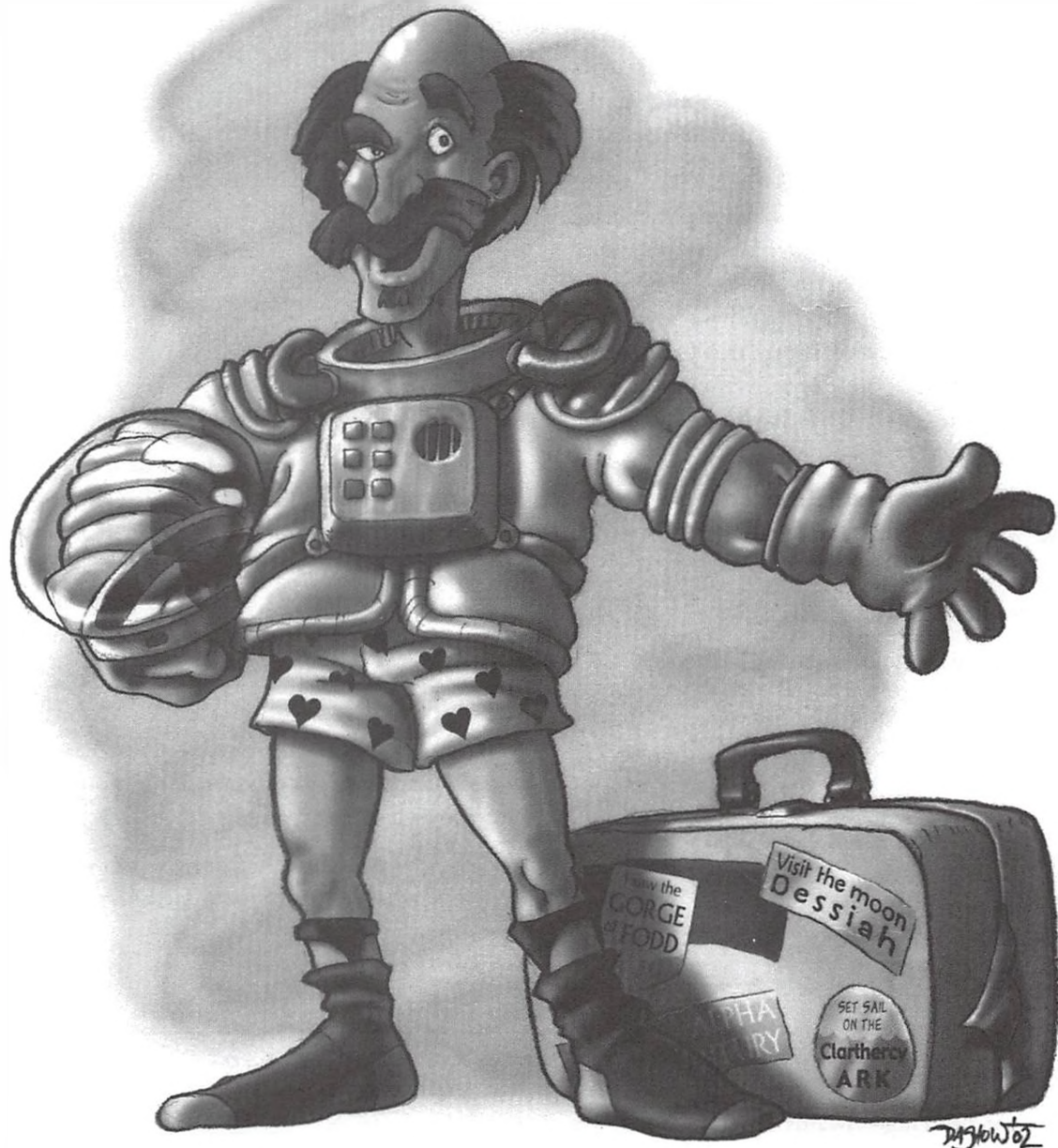
Ferdinand Feghoot Representation Contest

ConJosé is proud to announce the winner of our Ferdinand Feghoot Representation Contest. Michael Dashow of Oakland, California submitted the winning entry.

ConJosé hereby declares that Michael Dashow is a Close Personal Friend of Ferdinand Feghoot, and may bask in the fame and glory thereof.

The original artwork may be viewed on display in the ConJose Art Show. Many thanks to our judges: Richard A. Lupoff, Mark Ferrari, and Richard Foss.

Ferdinand Feghoot



Half spacesuit,
well-traveled

Publications

Bob and Brenda Daverin

publications@conjose.org

Well. What a ride this is being. We're less than five months out from the convention and our schedule is starting to go nuts.

You know, the first two to two-and-a-half years of running Publications can really lull you into a false sense of complacency about how easy it all is to put together. Then you start looking at the last few short months and realize how crazy you were for thinking that.

Fortunately we've built up a good team that has helped us out incredibly. We're not going to go into all the specifics here (we need to have something to write about in the program book) but we want to publicly thank our staff for everything they've done and are going to be doing.

To give you some idea of what we're looking at coming up, we have Offline 4 to do, the Restaurant Guide, the Local Resources Guide, the Hugo Program Book, the Program Book and, of course, the newsletter. And we may do a wrap-up report (we haven't decided if we're that insane, yet). And the really crazy thing is, because of the various deadlines, we're going to be having three, and maybe four of those delivered within two days of each other.

But we wouldn't trade with anybody on this. We're that nuts. And we're glad to be able to share this with all of you.

Now to the deadlines and ad rates.

The ad rates for the Program Book are as follows:

Full page (8.5" x 11"):

	Fan	Semi-Pro	Pro
Interior B&W:	\$200	\$300	\$400
Interior Color:	\$1,100	\$1,600	\$2,175
Inside cover:	n/a	\$4,000	\$5,000

Half-page (8.5" x 5.5" or 4.25" x 11"):

	Fan	Semi-Pro	Pro
Interior B&W:	\$150	\$225	\$300
Interior Color:	\$750	\$1,125	\$1,500

Quarter Page (4.25" x 5.5"):

	Fan	Semi-Pro	Pro
Interior B&W:	\$100	\$150	\$200
Interior Color:	\$450	\$675	\$900

The ad rates for the Hugo Awards Program Book, the Restaurant Guide and the Local Resources Guide are as follows:

Business card	\$150
1/2 page	\$500
Full Page	\$750
Inside Cover	\$3,000

For these books, full page is sized at 5.5" x 8.5". Half pages may be either 5.5" x 4.25" or 2.75" x 8.5". Business card ads are 3.5" x 2".

The ad reservation deadline for all publications is July 1, with a deadline for receiving the ad artwork of July 15.

We prefer to receive ad artwork in TIFF, PNG, or EPS format but can handle JPG and GIF as well, with the understanding that they do not reproduce as well as the others. Black & White line art is preferred (unless, of course, you are buying a color ad). Files can be accepted as attachments in either .ZIP or .SIT compressions, or sent on a CD if you feel they're too large to email. We are happy to accept any size of artwork you want to send us, with the understanding that we may have to resize it to fit the area you have booked.

For hardcopy please ensure that the image is no more than 8.5"x11" (US letter paper). No originals please. Mail hardcopy ads to: ConJosé Publications, P.O. Box 61363, Sunnyvale CA 94088-1363, USA.

Now, regarding a question we keep being asked - "Do I qualify for Fan or Semi-Professional ad rates?"

This short note is an attempt to define what we mean by Fan and Semi-Professional for advertising purposes. Basically it works out to this: anyone is a Fan if less than 25% of their income is derived by selling their creative work. They are Semi-Professional if they make between 25% & 75% of their income from their creative endeavors. And they are Professionals if, *in any one year*, they have made more than 75% of their income from what they have created.

Yes, this means that professionals have a glass floor. Once you achieve professional status, you can't go back to semi-pro or fan. Sorry, guys.

OK, that pretty much wraps it up for us this time. Enjoy the rest of what our team has pulled together here and we'll be writing to you soon.

The WorldCon is a lot like me, always on the move. Last year it was in Phillie, the year before in Chicago.



This year our paths cross in San José.

LOCUS

THE NEWSPAPER OF THE SCIENCE FICTION FIELD

Remember why you fell in love with Science Fiction, Fantasy, and Horror in the first place...It's the books!

And the best place to find out about books is in *LOCUS*. For the past 35 years, 23-time Hugo Award winning *LOCUS* magazine has been the reporter, chronicler, and backyard gossip for the science fiction, fantasy, and horror fields. If you need to know about it, *LOCUS* is there reporting on it.

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LOCUS brings you **COMPREHENSIVE COVERAGE** of the **SCIENCE FICTION FIELD**, with:

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- Complete lists of all SF/Fantasy/Horror books published in America and Britain.
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- A comprehensive analysis of the field.
- The annual *LOCUS* Recommended Reading list.
- Results of the *LOCUS* Poll & Survey.

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CANADA

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INTERNATIONAL

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Media Relations

Bart Kemper

press@conjose.org

They are amongst us.

The press is here.

Relax. This is nothing new. Worldcons typically have around 100 media register with the press office, ranging from local college radio to wire services to fanzine to BBC and CNN. Many represent fan or industry press and know their way around. Many represent mundane press but are fans themselves, whether as convention-going fans or just people who enjoy SF and are using the opportunity to check out a major con.

Others, especially those from local daily papers and network news, are there to do a job. This is just another assignment. They want something different, they want something that will catch their audience's eye, and they want to make deadline. Sometimes this works out great. MilPhil's cashbox made it into the black due to the people who heard about the con from some excellent video features on the Friday night newscasts. ChiCon and other cons have also gotten great coverage. However, we're all aware of times when cons have gotten less favorable coverage.

The Media Relations/Public Relations Office is here to help the media get a better story—instead of the quick soundbite of someone in a hall costume, we try to get them to also talk to the fan who is a physicist, the artist who made a contact at the art show for a possible book cover, and the writer that even mundanes have heard of, all explaining why they are spending their weekend at our party.

All media are accredited through our office. If someone represents themselves as “press” who doesn't have a “Press” ribbon, they may not be who they say they are. However, print and internet media personnel are not required to register with us if they buy their own membership. If someone represents themselves as “press” and acts unprofessionally, registered member or not, please advise our office immediately.

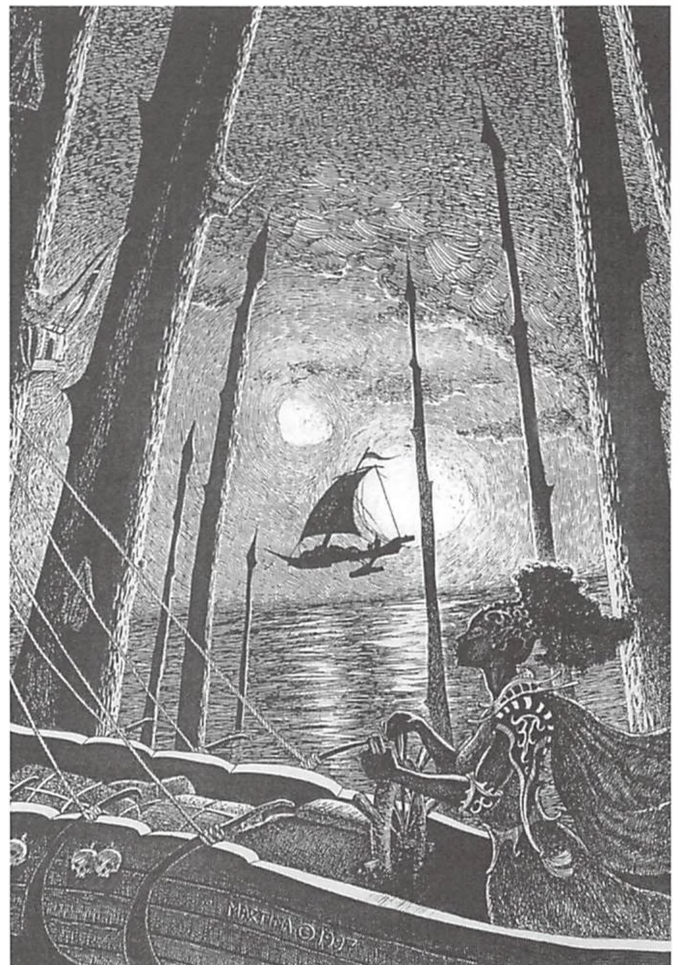
Local print media may or may not have an escort from Media Relations with them. Broadcast crews must have a member from our office with them at all times. Unlike a documentary crew, who are there for the duration of the con, the news crews usually only have a few hours to get their story. If you see a TV news crew without a Media Escort, please advise our office right away. None of the press, including broadcast crews, can enter the con without a badge.

The Media Escort will provide a badge saying “Escorted Press” instead of a name. The escort will be with the news crews to show them around, help them get their story, and to make sure they don't interrupt the convention or its events. Since

the convention is a private event, we can have a news crew (or anyone else) removed from the con, but it's better to get a good story than to create a negative story.

However, Media Relations can only do part of the job. If approached by the media, give them the benefit of the doubt. Share with them your love for science fiction and fandom. The fans are our best story. Most bad stories come about when the media gets little access, little cooperation, and little actual material. If you really don't want to talk to the press, just decline to speak with them.

A given Worldcon may or not directly benefit from good press relations. It's not like we'll be here after the weekend. However, good press relations have helped bring in day trippers and introduce fandom to new people as well as helping the convention break even financially. Good press relations can also help the local fan groups long after Worldcon has moved on. Press relations and public relations are another aspect of publicity. Being the largest volunteer-run convention in the world we will generate publicity. There will be media reports and there will be a perception by the public of science fiction, fandom, and convention. Given there will be publicity one way or the other, we try to make it positive.



Voting Ballot for the 2002 Hugo Award & John W. Campbell Award: Eligibility to Vote

Name _____
Address _____

City _____ State/Province _____
Zip/Postal Code _____ Country _____
Signature _____

Please check one:

- ☐ I am a member of ConJosé; my membership number (if known) is _____
☐ I wish to purchase an Attending membership in ConJosé for \$180.
☐ I wish to purchase a Supporting membership in ConJosé for \$35.

If you are not a member of ConJosé and wish to cast a Hugo ballot, you must purchase a ConJosé attending membership (\$180 until July 31, 2002) or supporting membership (\$35). To purchase a membership, enclose a check or money order payable to "ConJosé" for the appropriate amount or provide credit card details. [Visa, MasterCard, American Express, Discover]

Cardholder Name _____ Cardholder Signature _____

Card Number _____ Expiration Date _____

Credit cards are charged in US Dollars. The charge will appear from S F S F C INC.



**2002 CONJOSÉ
HUGO AWARD ADMINISTRATION
PO BOX 5901
PORTLAND OR 97228-5901
USA**



The 60th World Science Fiction Convention®

**Voting Ballot for the
2002 Hugo Award® and
John W. Campbell Award**

This ballot must be received by July 31, 2002.

Please Read These Instructions Carefully Before Casting Your Ballot

Eligibility To Vote

Only attending and supporting members of ConJosé are eligible to vote. **You must include your name, address, membership number (if known), and signature in the appropriate spaces on the ballot.** Please print or type.

If you are not already a ConJosé member, you may purchase a membership by completing the appropriate information and enclosing payment for the membership fee. If you are already a member, do not send any payment with your ballot.

Deadline

We must receive your ballot by July 31, 2002 for it to be counted. Please mail as early as possible. Overseas members should send their ballots airmail. Mail your ballots to: 2002 ConJosé Hugo Awards Administration, PO Box 5901, Portland OR 97228-5901 USA. **Do not mail your ballot to the ConJosé main address in Sunnyvale.** Taping the ballot shut is permissible in the US domestic mail only; ballots mailed internationally must be enclosed in an envelope. Ballots may also be cast electronically via the ConJosé web page at http://www.conjose.org/wsfs/wsfs_hugo.html, and by fax (+1-208-247-8041).

Remember, you must complete and sign the eligibility section on the previous page for your ballot to be valid.

How to Vote

This ballot uses a modified version of the Alternate Vote System, sometimes known as the *Australian Ballot* or the *Instant Runoff Ballot*. To vote, mark your choices in each category **in order of preference**: “1” for first place, “2” for second place, and so on. You are not required to rank all the nominees in any category, and we recommend that you not vote in any category in which you are not familiar with a majority of the nominees. If you decide not to vote in a given category, **leave it blank**. Note that “No Award” is not an abstention, but a vote that **none of the nominees** should receive the award in question. When the ballots are counted, all the first place choices will be tabulated. If no nominee has received more than half of the votes, the nominee with the fewest first-place votes will be eliminated, and its votes transferred to the nominees marked “2” on those ballots. This process of elimination will continue until one nominee receives more than half of the votes, at which point it becomes the winner (unless the votes are outnumbered by “No Award” votes under specific conditions described in Section 2.9.3 of the WSFS Constitution, in *ConJosé Progress Report Three*).

A few tips may help you in voting:

1. Please keep in mind that second and further preferences play no part in the voting **unless and until your first choice is eliminated**. This is not a point system where many voters’ second choices can overwhelm a few voters’ first choice. We suggest that after marking your first choice, you proceed by imagining that it has disappeared from the ballot, and placing your “2” by the remaining nominee you most prefer, and so on. This mimics the way the ballots are actually counted. Thus even if your heart is set on one nominee, don’t hesitate to give “2” (and higher) rankings to other nominees you also consider worthy of the award.
2. Nevertheless, if your top choices are eliminated early, your lower preferences could be the tiebreaker between the remaining nominees, so **choose all your preferences carefully!** No matter how much you dislike a nominee, if you rank it, the vote will be counted if all of your previous choices are eliminated. We recommend that you not rank a nominee that you do not consider worthy of the award. In this way, you can be sure of casting your vote against it in all circumstances.

The Nominees

The nominees that follow were chosen by popular vote by 626 members of ConJosé and The Millennium Philcon who submitted valid nominating ballots. The **Novel**, **Related Book**, and **Fan Writer** categories all have six nominees due to two-way ties for fifth place. Three of this year’s nominees were first published outside the United States in 2000, and were granted an additional year’s eligibility by last year’s WSFS Business Meeting. The ballot this year includes **Best Web Site**, a special one-time Hugo category added by ConJosé, as allowed by the WSFS rules.

This year, nothing has been moved between categories and no one has withdrawn anything from nomination.

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Voting Ballot for the 2002 Hugo Awards and John W. Campbell Award

This ballot must be received by July 31, 2002

Best Novel (486 ballots cast)

- _____ **The Curse of Chalion** by Lois McMaster Bujold (Eos)
- _____ **American Gods** by Neil Gaiman (Morrow)
- _____ **Perdido Street Station** by China Miéville (Macmillan [UK 2000]; Del Rey)
- _____ **Cosmonaut Keep** by Ken MacLeod (Orbit [UK 2000]; Tor)
- _____ **Passage** by Connie Willis (Bantam)
- _____ **The Chronoliths** by Robert Charles Wilson (Tor)
- _____ **No Award**

(There are six nominees due to a tie for fifth place)

Best Novella (300 ballots cast)

- _____ **"May Be Some Time"** by Brenda W. Clough (*Analog* April 2001)
- _____ **"The Diamond Pit"** by Jack Dann (*Jubilee*, HarperCollins/Voyager Australia; *F&SF* June 2001)
- _____ **"The Chief Designer"** by Andy Duncan (*Asimov's* June 2001)
- _____ **"Stealing Alabama"** by Allen M. Steele (*Asimov's* January 2001)
- _____ **"Fast Times at Fairmont High"** by Vernor Vinge (*The Collected Stories of Vernor Vinge* , Tor)
- _____ **No Award**

Best Novelette (292 ballots cast)

- _____ **"Hell is the Absence of God"** by Ted Chiang (*Starlight 3*, Tor)
- _____ **"Undone"** by James Patrick Kelly (*Asimov's* June 2001)
- _____ **"The Days Between"** by Allen M. Steele (*Asimov's* March 2001)
- _____ **"Lobsters"** by Charles Stross (*Asimov's* June 2001)
- _____ **"The Return of Spring"** by Shane Tourtellotte (*Analog* November 2001)
- _____ **No Award**

Best Short Story (331 ballots cast)

- _____ **"The Ghost Pit"** by Stephen Baxter (*Asimov's* July 2001)
- _____ **"Spaceships"** by Michael A. Burnstein (*Analog* June 2001)
- _____ **"The Bones of the Earth"** by Ursula K. Le Guin (*Tales from Earthsea* Harcourt)
- _____ **"Old MacDonald Had a Farm"** by Mike Resnick (*Asimov's* September 2001)
- _____ **"The Dog Said Bow-Wow"** by Michael Swanwick (*Asimov's*, October-November 2001)
- _____ **No Award**

Best Related Book (252 ballots cast)

- _____ **The Art of Richard Powers** by Jane Frank (Paper Tiger)
- _____ **Meditations on Middle-Earth** edited by Karen Haber (St. Martin's Press/A Byron Preiss Book)
- _____ **The Art of Chesley Bonestell** by Ron Miller and Frederick C. Durant III, with Melvin H. Schuetz (Paper Tiger)
- _____ **I have This Nifty Idea...Now What Do I Do With It?** edited by Mike Resnick (Wildside Press)
- _____ **J. R. R. Tolkien: Author of the Century** by Tom Shippey (HarperCollins [UK 2000]; Houghton Mifflin)
- _____ **Being Gardner Dozois** by Michael Swanwick (Old Earth Books)
- _____ **No Award**

(There are six nominees due to a tie for fifth place)

Best Dramatic Presentation (452 ballots cast)

- _____ *Harry Potter and the Sorcerer's Stone* (1492 Pictures/Heyday Films/Warner Bros.) Directed by Chris Columbus; Screenplay by Steven Kloves; David Heyman, Producer; Michael Barthan, Chris Columbus, Duncan Henderson & Mark Radcliff, Executive Producers.
- _____ *The Lord of the Rings: The Fellowship of the Ring* (New Line Cinema/The Saul Zaentz Company/WingNut Films) Directed by Peter Jackson; Screenplay by Fran Walsh & Phillipa Boyens & Peter Jackson; Peter Jackson, Barrie M. Osborne and Tim Sanders, Producers; Michael Lynne, Mark Ordesky, Robert Shaye, Bob Weinstein and Harvey Weinstein, Executive Producers.
- _____ *Monsters, Inc.* (Pixar Animation Studios/Walt Disney Pictures) Directed by Pete Docter, David Silverman and Lee Unkrich. Story by Jill Culton, Peter Docter, Ralph Eggleston and Jeff Pidgeon, Darla K. Anderson, Producer. John Lasseter and Andrew Stanton, Executive Producers.
- _____ *Buffy the Vampire Slayer "Once More, With Feeling"* (Fox Television Studios/Mutant Enemy, Inc.) Written & Directed by Joss Whedon. Joss Whedon and Marti Noxon, Executive Producers.
- _____ *Shrek* (DreamWorks SKG/Pacific Data Images) Directed by Andrew Adamson and Vicky Jenson. Written by Ted Elliott & Terry Rossio and Joe Stillman and Roger S. H. Schulman. Jeffrey Katzenberg, Aron Warner and John H. Williams, Producers. Penney Finkelman Cox and Sandra Rabins, Executive Producers.
- _____ No Award

Best Professional Editor (382 ballots cast)

- _____ Ellen Datlow (*SCI FICTION* and anthologies)
- _____ Gardner Dozois (*Asimov's*)
- _____ Patrick Nielsen Hayden (Tor Books; Starlight anthology series)
- _____ Stanley Schmidt (*Analog*)
- _____ Gordon Van Gelder (*F&SF*)
- _____ No Award

Best Professional Artist (323 ballots cast)

- _____ Jim Burns
- _____ Bob Eggleton
- _____ Frank Kelly Freas
- _____ Donato Giancola
- _____ Michael Whelan
- _____ No Award

Best Semiprozine (283 ballots cast)

- _____ *Absolute Magnitude* edited by Warren Lapine
- _____ *Interzone* edited by David Pringle
- _____ *Locus* edited by Charles N. Brown
- _____ *The New York Review of Science Fiction* edited by Kathryn Cramer, David G. Hartwell & Kevin Maroney
- _____ *Speculations* edited by Susan Fry, published by Kent Brewster
- _____ No Award

Best Fanzine (237 ballots cast)

- _____ *File 770* edited by Mike Glyer
- _____ *Ansible* edited by Dave Langford
- _____ *Challenger* edited by Guy H. Lillian III
- _____ *Mimosa* edited by Nicki & Richard Lynch
- _____ *Plokta* edited by Alison Scott, Steve Davies & Mike Scott
- _____ No Award

Best Fan Writer (248 ballots cast)

- _____ Jeff Berkwits
- _____ Bob Devney
- _____ John L. Flynn
- _____ Mike Glyer
- _____ David Langford
- _____ Steven H Silver
- _____ No Award

(There are six nominees due to a tie for fifth place)

Best Fan Artist (177 ballots cast)

- _____ Sheryl Birkhead
- _____ Brad Foster
- _____ Teddy Harvia
- _____ Sue Mason
- _____ Frank Wu
- _____ No Award

Best Web Site (365 ballots cast)

- _____ *Locus Online* (www.locusmag.com); Mark R. Kelly, editor/webmaster
- _____ *SciFi.Com* (www.scifi.com); Craig Engler, general manager
- _____ *SF Site* (www.sfsite.com); Rodger Turner, publisher/managing editor
- _____ *Strange Horizons* (www.strangehorizons.com); Mary Anne Mohanraj, editor-in-chief
- _____ *Tangent Online* (www.tangentonline.com); David Truesdale, senior editor; Tobias Buckell, webmaster
- _____ No Award

John W. Campbell Award for Best New Writer of 2000 or 2001 (272 ballots cast)

- [Not a Hugo-Sponsored by Dell Magazines]
- _____ Tobias S. Buckell (2nd year of eligibility)
- _____ Alexander C. Irvine (2nd year of eligibility)
- _____ Wen Spencer (1st year of eligibility)
- _____ Jo Walton (2nd year of eligibility)
- _____ Ken Wharton (1st year of eligibility)
- _____ No Award

Nominating Statistics	Voters	Votes	Range
Novel	486	1469	44-121
Novella	300	738	40-55
Novelette	292	823	27-43
Short Stories	331	929	21-35
Related Books	252	514	31-68
Dramatic Presentation	452	1303	89-343
Professional Editor	382	979	87-121
Professional Artist	323	862	36-83
Semiprozine	283	573	41-116
Fanzine	237	531	26-43
Fan Writer	248	601	26-51
Fan Artist	177	410	17-59
Web Site	365	941	36-75

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New Members (as of April 11, 2002)

Jael	A 3524	John Dallman	S 3564
Kari	A 3568	Donald L. Daverin	A 1563
Paul Abell	A 3412	Marsha A. Davis	S 3250
John Joseph Adams	S 3502	Erin C. Denton	A 3430
Manfred Alex	A 3343	Cynthia Dickinson	A 3332
Lori Alexander	A 1728	Tom Dilligan	A 3340
James Allen	S 3373	Casey Divine	A 3527
Susan Allison	A 3375	Kelly Dixon	S 3479
Emily Alward	S 3474	Melissa Dougherty	A 3372
Karen Babcock	A 0490	Ed Dravecky III	A 3257
Bob Bane	S 3290	Andy Duncan	S 3442
Rene P. S. Bane	S 3289	Christopher East	A 3534
Linda Bantzloff	A 3278	Raymund Eich	A 3402
Uri Barakai	A 3368	Janice Eisen	A 3251
Yoav Barakai	I 3369	T.R. Ellis	S 3476
Cliff Barnes	A 3331	E. T. Ellison	A 3529
Issica Baron	A 3558	Scott Ellison	A 3528
Laura Begley	A 1729	Debra Euler	A 3448
Ted Begley	A 1730	Andrea Evans	A 3346
Karen Bennett	S 3345	Phil Fischer	A 3300
Carol Berg	A 3322	Laura Jean Fish	A 2109
Jeff Berkwits	S 3271	Francesca Flynn	A 3434
Agnes Charrel Berthillier	A 3310	Michael F. Flynn	A 3376
Doug Bissell	S 3478	Sean P. Fodera	A 3452
Mark Bissell	A 3328	David R. Foster	S 3392
Nicholas Bissell	I 3329	Howard Frank	A 3512
Terry Boren	A 3353	Jane Frank	A 3513
Michelle Boyce	A 3556	Leah Freedman	S 3550
Morgan S. Brilliant	A 3427	Scott Gamble	A 3361
Charlene Brusso	A 3327	Hailey Garcia	I 3360
George Budge	A 3491	Joshua Garcia	S 3318
Edward Burke	S 3342	Tommy Garcia	C 3359
Jessie Burnside Clapp	C 3497	David Gault	A 3466
Miles Burnside Clapp	C 3499	Fred Geisler	A 3444
Mitchell Burnside Clapp	A 3495	Tom Gerencer	A 3472
T. J. Burnside Clapp	A 3496	Sheila Gilbert	A 3450
Tory Burnside Clapp	C 3498	Marilyn Gillet	A 3391
DJ Byrne	A 3381	Laura Anne Gilman	A 3306
Jeff Calhoun	A 3445	David Goldfarb	A 3482
Patrick J. Campbell	A 3405	Joyce Carroll Grace	S 3484
Eileen Capes	A 3552	Peter Grace	S 3483
Jim Cassidy	A 3324	Dalton Graham	S 3475
Ann Chamberlin	A 3311	David Grandin	A 3399
Ted Chiang	S 3325	Kelly Green	A 3330
Rob Chilson	A 3269	Jim Grimsley	A 3404
Lisa Ching	A 3350	Anne Lesley Groell	A 3370
Ken Clark	A 3291	Joe Groene	A 3379
Michele Clark	A 3292	Susan Groppi	A 3284
Aislinn Cobb	A 3419	Laura Grossman	A 3486
Brock Cobb	A 3418	Chris Guillotte	A 3435
Barbara Cohan	S 3389	Larry Hamelin	A 3314
Michael E. Cohen	A 3518	Amy Axt Hanson	S 3321
Gloria Conwell	A 3490	Bob Harper	A 3320
Paul Cordsmeyer	A 3390	Sheril Harper	A 3319
Jeff Corkern	A 3407	Leif Harrison	A 3536
Kelly Cortez	S 3406	James A. Hartley	A 3557

New Members (continued)

Susan Hastings	A 3509	Patrick Lundrigan	S 3335
Caroline J. Heaton	A 3371	Donald Lundry	S 3393
Jennifer Heddle	A 3307	Pat Luther	A 3272
Rebecca Herndon	A 3493	Jeremy Lyon	A 3363
Alan Heuer	S 3334	Linda Mahan	A 3348
Brian Scott Hiebert	A 3294	Lois Mangan	S 3540
Bill Higgins	A 3263	Michael G. Marinelli	A 3356
Kelly Higgins	A 3264	Louise Marley	A 3410
Carol Hightshoe	S 3281	Michael L. Mathews	A 3480
Tyrone E Holt	S 3460	John May	A 3364
Rachelle Hrubetz	A 3302	Warren Mayer	A 2110
Robert in 't Veld	S 3569	Jason Mayfield	A 3403
Rebecca Inch-Partridge	A 3262	David McCaman	A 3440
Anne-Marie Jacques	A 3417	Randy McCharles	A 3555
Robert Jansen	A 3426	Michelle McGuire	S 3489
Sharon Jarvis	S 3481	Patricia McKillip	A 3531
Judy R Johnson	A 3338	Michael McMillan	A 3503
Lindsey S. Johnson	S 3477	Cat. M. Meier	A 3378
R J Johnson	A 1766	Paul Melko	A 3384
Ryan K. Johnson	A 3266	Debra Melton	A 3397
Janet Kagan	A 3458	Henry Melton	A 3395
Rik Kagan	A 3459	Mary Ann Melton	A 3396
Barbara T Karmazin	A 3453	Billy Meltsner	C 3253
Kay Kenyon	A 3468	Ken Meltsner	A 3252
Susan Kern	A 3535	Christine Merrill	A 3421
Jefferson Kidd	A 3446	Sean Merrill	C 3424
Donald Kingsbury	A 3487	James Merrill, Jr.	C 3423
Gary S. Kitchen	A 3394	James Merrill, Sr.	A 3422
Bill Knight	A 3286	Jacqui Mesecher	A 3415
John Knight	A 3420	Gilbert Mesecher, Jr	A 3414
Charlie Knoedler	A 3514	Robert A. Metzger	A 3312
Courtney Knoedler	C 3516	Gerben Moerman	A 3296
Tracy Knoedler	A 3515	David Moles	A 3409
Alan Konefsky	A 3265	Matthew Moon	A 3463
Hiroshi Konoya	A 3258	Raechel Henderson Moon	A 3465
Don Kosak	S 3255	Christopher Moriondo	A 3544
Zachary Kosak	S 3256	Seth Morris	A 3494
Jennifer Kraus	S 3541	Brian Murphy	S 3377
Paul Kraus	S 3542	Hilary Moon Murphy	S 3326
Robin Kraus	I 3543	Janice Murphy	A 3273
Marguerite Krause	A 3470	Philip Nanson	A 3567
Nancy Kress	A 3382	Cynthia Naval	S 3441
Naomi Kritzer	S 3341	Allen Newton	A 3436
Kurt Lancaster	S 3288	Richad Novak	S 3362
Kathryn T. Landis	A 3268	Gail O'Connor	S 3352
Josh Langston	S 3471	Andrew O'Donnell	A 3565
Jody A. Lee	A 3492	Jerry Oltion	A 3260
Marya Legrand	A 3279	Kathy Oltion	A 3261
Michele Liguori	A 3545	Steven N. Orso	A 3333
Christine Long	A 3293	Dot Owen	S 3270
Joel Lord	S 3428	Scott Parker	A 3553
Kris Lovekin	A 3505	Richard Parks	A 3533
Nick Lovekin	A 3506	Robert Parks	A 3337
Steve Lovekin	A 3504	Gerald Pearce	A 3323
Nadyezhda Lubkin	I 3461	Brooks Peck	S 3308
David Lunde	A 3530	Lawrence Person	A 3259

New Members (continued)

Linda Peterson	S 3443	Peter Stampfel	S 3451
Charles Petit	A 3464	Marina Stern	A 3401
Tom Potter	A 3358	Tom Stern	A 3400
Lois Powers	A 3488	Margaret Steurer	S 3316
Tom P. Powers	A 3298	Emily Stewart	S 3277
Tim Pratt	A 3303	Aaron Stockser	A 3517
David Price	A 3500	Kathy Swanson	A 3285
Jan Price	A 0865	James Sweet	A 3526
Mark Price	A 3501	Linda Tavano	A 3301
Michael Ray	A 3282	Jim Terman	A 3305
Rikki Ray	A 3283	Douglas L. Tillyer	A 3425
Lynne Renz	A 3357	E. Catherine Tobler	A 3280
Pat Reynolds	A 3559	Cindy Tuck	A 3374
Trevor Reynolds	A 3560	Michael Urban	A 3317
John Maddox Roberts	A 3457	Heather Urbanski	S 3433
Roger Robinson	S 3367	James Van Pelt	A 3438
Carlos M Rodriguez	A 3454	Anna Vargo	A 3532
Rebecca Rollins	A 3287	Jaime Voss	A 2574
Selina Rosen	A 3295	John Waggott	A 3566
Benjamin Rosenbaum	A 3297	Cynthia J. Warmuth	A 3538
Nigel Rowe	A 3431	John A. Wass	S 3349
Cormac Russell	A 3351	Kate Waterous	A 3267
Sharon Russell	A 3469	Geoffrey A. Watkins	A 3355
Beverly Y Ryng	S 3386	Cherie Wein	S 3437
Thomas G Ryng	S 3385	Geri Weitzman	A 3347
Tristan Ryng	S 3388	Angela Welchel	A 3336
Victoria Ryng	C 3387	Lora Wells	A 3473
Ian Sales	A 3354	Thomas Wilk	A 3467
Clifford Samuels	A 3551	Pete Wilkinson	S 3561
Larry Sanderson	A 2108	Alice Laura Mae Willett	I 3548
Tarri Sanford	A 3339	Edward Willett	A 3546
Guest of David Schroth	A 2111	Margaret Anne Willett	A 3547
Edwin Alan Scribner	A 3462	Laurie Williams	A 3523
Blaise Selby	S 3309	Chris Willrich	A 3525
Michael Sestak	A 3315	Karyn Wilson-Cobb	A 3416
Jon Seward	A 3299	Alan Wingeier	A 3455
Heather Shaw	A 3304	Cathy Wingeier	A 3456
Charles Sheffield	A 3383	Eric Wirtchey	A 3344
William Shepard	A 3510	Betsy Wollheim	A 3449
Andrew Shoemaker	A 3398	Susan Wolven	A 3447
John Siebken	S 3537	Cindy Woods	S 3275
Rachel L. Silber	S 3539	Greg Woods	S 3276
Allen Siler	A 3511	Lance Woods	S 3274
Preeti Singh	A 3429	Michael Wysocki	A 3439
Asta Sinusas	A 3432	Patty Yost	A 3413
Marsha Sisolak	A 3408	Jim Young	A 3366
Amy Sisson	A 3411		
Stephanie C. Smith	A 3365		
Herman Soediono	A 3507		
Ormin Soediono	A 3508		
Lars Sohlt	A 3380		
Golden Bird Solomon	C 3522		
Jamie Solomon	A 3521		
Vicki Solomon	A 3520		
Lisa L. Spangenberg	A 3519		
Wen Spencer	A 3254		

Member Breakdown (as of April 11, 2002)

Member Types

Attending	2898
Children	71
Infants	23
Supporting	404
Other	7
Total	3403

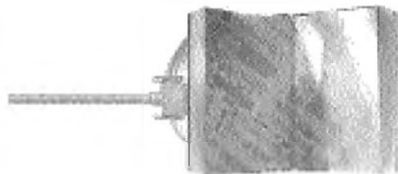
Geographical

Australia		1
Australia	ACT	3
Australia	NSW	6
Australia	NT	1
Australia	QLD	4
Australia	TAS	1
Australia	VIC	19
Australia	WA	6
Australia	Total:	41
Belgium		1
Belgium	Total:	1
Canada	AB	7
Canada	BC	18
Canada	MB	6
Canada	NF	1
Canada	NS	1
Canada	ON	47
Canada	QC	3
Canada	SK	4
Canada	Total:	87
Croatia		1
Croatia	Total:	1
Germany		8
Germany	Total:	8
Indonesia		2
Indonesia	Total:	2
Ireland		4
Ireland	Co. Cork	1
Ireland	Co. Dublin	1
Ireland	Total:	6
Japan		14
Japan	Chiba	1
Japan	Kanagawa	3
Japan	Kanagawa-ken	2
Japan	Kyoto	3
Japan	Osaka	1
Japan	Osaka Pref	2
Japan	Uitamo	1
Japan	Tokyo	8
Japan	Total:	35
Netherlands		9
Netherlands	Total:	9
New Zealand		2
New Zealand	Total:	2
Norway		6
Norway	Total:	6
Poland		1
Poland	Total:	1

Qatar		2
Qatar	Total:	2
Republic Of South Africa		1
Republic Of South Africa	Total:	1
Sweden		4
Sweden	Total:	4
Switzerland		1
Switzerland	Total:	1
Taiwan		1
Taiwan	Total:	1
UAE		1
UAE	Total:	1
Ukraine		1
Ukraine	Total:	1
United Kingdom		21
UK	Beds	2
UK	Berks	9
UK	Bucks	2
UK	Cambs	2
UK	Cheshire	1
UK	England	8
UK	Essex	1
UK	Hampshire	1
UK	Hants	2
UK	Harris	1
UK	Herts	8
UK	Isle Of Man	1
UK	Kent	1
UK	Lancashire	1
UK	London	2
UK	Meddx	1
UK	Middlesex	2
UK	N Ireland	2
UK	Norfolk	1
UK	Oxfordshire	1
UK	Scotland	2
UK	Surrey	9
UK	W Sussex	1
UK	Wilts	3
UK	Total:	86
USA	AE	3
USA	AK	4
USA	AL	13
USA	AP	1

USA	AR	3
USA	AZ	51
USA	CA	1407
USA	CO	42
USA	CT	21
USA	DC	15
USA	DE	3
USA	FL	51
USA	GA	32
USA	GUAM	1
USA	HI	1
USA	IA	13
USA	ID	4
USA	IL	115
USA	IN	23
USA	KS	12
USA	KY	16
USA	LA	13
USA	MA	127
USA	MD	101
USA	ME	6
USA	MI	51
USA	MN	50
USA	MO	28
USA	MS	10
USA	NC	8
USA	ND	1
USA	NE	6
USA	NH	13
USA	NJ	76
USA	NM	20
USA	NV	12
USA	NY	135
USA	OH	48
USA	OK	6
USA	OR	90
USA	PA	65
USA	PR	1
USA	RI	7
USA	SC	4
USA	TN	19
USA	TX	80
USA	UT	16
USA	VA	67
USA	VT	1
USA	WA	178
USA	WI	33
USA	WV	3
USA	WY	1
USA	Total:	3122
	Grand Total:	3403





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VISAMASTERCARD

Childcare

Elaine Brennan

childcare@conjose.org

ConJosé will have childcare! We have arranged with nationally-known provider Kiddie Corp. to provide childcare at ConJosé. We haven't yet finalized the rate per hour per child, nor have we finalized the hours. Watch the ConJosé web site and Offline 4 for additional details.

Childcare will be available during the con for members two months of age and up—but to ensure the right mix of caregivers and supplies, we need to hear from those who are interested in using the service.

If you think you *might* be interested in using childcare at ConJosé for your child, please contact us now at *childcare@conjose.org* or P.O. Box 61363, Sunnyvale, CA 94088-1363. We'd like to know the age of your child(ren), how many hours per day you think you would like to have them in childcare, any special requests you have (do you need/want childcare during the Masquerade? during the Hugo ceremony? other big events?), and any questions you have for our caregivers.

All children who are placed in childcare at ConJosé must be members of the convention—those with "Child" memberships will pay a reduced rate, while those with "Infant" memberships will pay the full rate. Childcare will not be available to those who buy a one-day Child membership.

Children 6-12 may be unaccompanied by an adult in convention space if they cause no problems. Convention space covers multiple buildings and crosses streets, so please make your

Need Wheels?

Elaine Brennan

accessibility@conjose.org

ConJosé is arranging for a fleet of mobile scooters and wheelchairs to be available for those members who need them.

ConJosé's site is generally a very compact one, but if you're going to need assistance in getting around it, we need to hear from you.

We're still finalizing details of the scooters and chairs that we'll be getting from our supplier—watch the ConJosé web site for details about selecting the right scooter or chair for you, deposit requirements, and how, where, and when to pick up your scooter.

But first, send us mail and tell us that you're going to want a scooter or chair! Give us your contact information (including a phone number and/or email), and your arrival and departure dates, so that we can reserve your wheels. Mail us at *accessibility@conjose.org* or P.O. Box 61363, Sunnyvale, CA 94088-1363.

If you have other accessibility-related concerns, please use those same addresses to let us know what they are; we'll see what we can do to help.

own limits for your child very clear. ConJosé is not responsible for your child if your child is not in childcare!

We will be asking for the name and contact information of responsible adults for each child at Registration—we encourage the use of cell phones or walkie-talkies as a way for parents and independent children to stay in touch.

63rd World Science Fiction Convention – 2005 Site Selection Ballot

Everyone who votes will become a supporting member of the selected 63rd Worldcon

Rules (**Please read carefully**):

1. To be eligible to vote, you must be a living, natural person and either an attending or supporting member of ConJosé. Ballots cast for memberships held by non-natural persons, such as "Guest of" memberships, clubs, toys, et cetera, may only be voted as No Preference.
2. If you are not a member of ConJosé and wish to vote by mail, you may become a supporting or attending member by filling out the form on the reverse side of this ballot and sending a separate check for the appropriate fee made out to "ConJosé." You may, if you prefer, charge your ConJosé membership to one of the major credit cards listed overleaf. Do not mail cash.
3. You must include the Site Selection Advance Supporting Membership (Voting) fee of US \$40. This payment automatically makes you a supporting member of the 2005 Worldcon. Make checks payable to "63rd Worldcon." You may, if you wish, charge your Site Selection fee to one of the major credit cards listed overleaf. Do not mail cash.
4. You may cast your ballot by mail or in person at ConJosé. Mail your ballot to the Site Selection Administrator at the address listed opposite. **The deadline for receipt of mail-in ballots is August 15th, 2002.** Voting at the convention will end at 7 PM PDT on Saturday, August 31st, 2002.
5. Voting: Site Selection ballots are tallied by preferential balloting procedures. The winner is the first bid to receive a majority of those ballots expressing a preference. This means that you should indicate your favorite selection with a "1," your next favorite with a "2," and so on. If you mark an "X" with no other marks, that will count as a "1" for that bid and no other preferences.
6. After filling out both sides of the ballot, fold the ballot along the dashed line below then tape the fold shut at the solid line, in order to conceal your vote from casual viewing prior to the ballot count.
7. Include your name and address on your ballot. **You must sign your ballot.** In addition to being used to validate the ballot, we will provide the voter's name and address to the winning bid, so that they know who their members are.

For the full details of the rules, see Article 4 of the WSFS Constitution. If you have any questions regarding this ballot or the application of Article 4 to the selection of the 63rd Worldcon, please contact the Site Selection Administrator, James M. Briggs, at the address below.

Address: ConJosé
2005 Worldcon Site Selection
PO Box 80965
San Diego, CA 92138-0965 USA

Email: siteselection@conjose.org

FOLD BOTTOM SECTION BELOW ON DOTTED LINE, THEN TAPE CLOSED AT SOLID LINE

UK in 2005

Thursday, August 4th – Monday, August 8th
Board: KIM Campbell (Convenor), Vincent Docherty (Treasurer), Colin Harris (Secretary), Stuart Capewell, Jonathan "Jonjo" Jones, Pat McMurray, Mike "Sparks" Rennie, Joyce Scrivner, Neil "Maniac" Simpson, Bjorn Tore Sund, Ben Ya low.

Facilities: Scottish Exhibition and Convention Centre, Moat House & City Inn Hotels, Glasgow.
Web Site <http://www.uk2005.org.uk/>

Write-in

In order to win, a Write-in bid must file the required paperwork with ConJosé before the close of voting.

No Preference

Equivalent to an abstention or blank ballot, a vote for No Preference means that, when it becomes your highest remaining choice, you don't care which bid wins. We will not count any of your choices numbered after this choice.

None of the Above

A vote for None of the Above indicates that you are opposed to all of the bids. If None of the Above wins, the WSFS Business Meeting at ConJosé will select the site.

FOLD HERE

63rd World Science Fiction Convention – 2005 Site Selection Ballot

Voter Identification (please print or type clearly)

Name	
Address	
Address 2 nd line	
City	State/Province
Country	ZIP/Postal Code
e-mail address (optional)	
Signature – Unsigned ballots will be considered "No Preference" if otherwise valid	

Advance Supporting Membership/Voting Fee (select only one)

- ☐ I enclose a check, money order, or traveler's check for US \$40 made out to "63rd Worldcon" as my Site Selection Advance Supporting Membership (Voting Fee) for the 63rd Worldcon.
- ☐ I authorize ConJosé/SFSFC Inc. to charge US \$40 to my credit card (details in the next column) as my Site Selection Advance Supporting Membership (Voting Fee) for the 63rd Worldcon.

Eligibility to Vote (select only one)

You must be an attending or supporting member of ConJosé to vote.

- ☐ I am a member of ConJosé. My membership number (if known) is _____
(Your membership number may be found on the mailing labels of our pre-convention publications. Do not use your Hugo Voting PIN. You may still vote even if you do not know your membership number.)
- ☐ I am not a member of ConJosé. In order to be eligible to vote I am purchasing a supporting or attending membership in ConJosé (see details in the opposite column).

Credit Card Details (please print or type):

____ Visa ____ MC ____ AX ____ Discover	
Name as it appears on the card	
Card Number	
Expiration Date	Cardholder Billing Zip/Postal Code
Cardholder Signature	Date

Credit card charges will be in US Dollars and will appear as "S F S F C INC."

ConJosé Membership (if required)

Select type of membership desired:

- ☐ I wish to purchase a supporting membership in ConJosé for US \$35.
- ☐ I wish to purchase an attending membership in ConJosé for US \$180.
(This choice available until July 31, 2002 only. After that date, please join at the door and vote at the convention.)

Select payment method:

- ☐ I enclose a check, money order, or traveler's check payable to "ConJosé."
- ☐ I authorize ConJosé/SFSFC Inc. to charge my credit card for the amount indicated above.

Polling will close at 7:00 PM PDT on Saturday, August 31st, 2002. We must receive mail in ballots by August 15th, 2002. You may authorize someone else to deliver your ballot to the convention for you.

Mailing Instructions:

1. Mark your vote on the other side of this sheet. Fill in this side.
2. Fold the bottom edge of the ballot up to the line with this side out, and tape or staple closed.
3. Mail the ballot, and any payment, if necessary, to the Site Selection Administrator at the address listed on the reverse side of this sheet.

THIS SECTION FOR OFFICIAL USE ONLY

Date Received:	_____
Date Processed:	_____
Date Forwarded to Treasury:	_____

We encourage you to distribute copies of this ballot; however, you must reproduce it verbatim, including the voting instructions, with no additional material other than the name below of the person, organization, or publication responsible for the reproduction.

Ballot reproduced by
ConJosé



2005 Worldcon Site Selection Ballot
Version 1.3 (Revised 20020226)

Installment memberships!

ConJosé is rapidly approaching—all installment plan memberships must be paid off (postmarked) by July 31 at the latest. If you don't pay your balance due by then, we'll change your membership to a supporting one and refund the money you've paid (minus 10% for the paperwork fee).

If you suddenly find the money in August to come to ConJosé, your attending membership will cost \$165 – the \$200 at-the-door rate, less your \$35 supporting membership fee. It's much more cost-effective to finish your installment plan!

If you have any questions, please feel free to contact us either at P.O. Box 61363, Sunnyvale CA 94088-1363, USA, or through email at reg@conjose.org.

We're planning a great Worldcon and hope to see you there!

Volunteering at ConJosé

Peggy Rae Sapienza

About ten percent of most Worldcons' attendees participate in making the Worldcon happen! World Science Fiction Conventions are planned, coordinated, and run by volunteers. A fairly-brief Volunteer Form is available on the web at <http://www.conjose.org/contact/volunteer.html>. Please let us know your chief interests by filling out this form.

ConJosé volunteers have been generous in volunteering early (and often) – to date about five hundred fans have offered to help! We began contacting each of these folks some months ago. If you have volunteered but have not yet been contacted, this may be because the email address that ConJosé's Volunteer Department has for you is incorrect. Please complete the Volunteer Form on the web. In as many cases as possible, we'd like to make the connection between you and an area of ConJosé in the next couple of months.

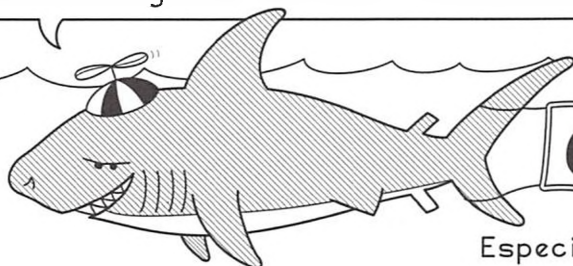
Missing Members

If you know the location of any of the following members of ConJosé, please contact Registration. Mail sent to them has been returned.

Vickie Bligh
Rick Bligh
Pam Buck
Guest of Timothy Butts
Timothy A. Butts
Fernando Cabaccang
Guest of Fernando Cabaccang
Jerry Crutcher
Jo Davidsmeyer
Wendy Dinsmore
Debbie Erickson
Jade Falcon
Ed Goldstein
Mark Irwin
Craig Jackson
Eldri Littlewolf
Norwin Malmberg
Jack McGillis
Brian Morgan
Alec Orrock
Mary Sayer
David Score
Vaughan J. Spencer
lenn R. Stone
James Sullivan

Bothell, WA
Bothell, WA
Aliso Viejo, CA
Salem, OR
Salem, OR
Canoga Park, CA
Canoga Park, CA
Baltimore, MA
CA
San José, CA
San José, CA
San José, CA
Cupertino, CA
Skokie, IL
Santa Cruz, CA
Berkeley, CA
Annapolis, MD
Bennett, CO
San Leandro, CA
Irvine, CA
Bellport, NY
Fort Huachuaca, AZ
Ashley, OH
Seattle, WA
Palo Alto, CA

I don't usually take ads but I made an exception for this WorldCon.



CONJOSÉ 2002 TH

Especially since it'll encourage more to dive in.

ConJosé Committee & Staff List As of Monday, April 15, 2002

Executive Division

Co-Chairs: Tom Whitmore, Kevin Standlee
Vice Chair/Controller: Cindy Scott
Budget Consultant: Mark Olson
Treasury Specialist: Michael Schaffer
Vice Chair/Deliverables Manager: Craig Howlett
Assistant to Vice Chair: Jan Price
Chairmen's Staff: Ben Yalow, Bobbi Armbruster
Committee Secretary: James Stanley Daugherty

Events Division

Division Manager: John Blaker
Deputies: Kent Bloom, Eric Larson
Advisors: Susan DeGuardiola, John Hertz, Crickett Fox
Torcon 3 Shadow: {TBD}
Safety Officers: Kurt Siegel, Sam Pierce
Events Office Manager: {TBD}

Masquerade

Department Heads/Directors: Pierre Pettinger, Sandy Pettinger
Master of Ceremonies: John Hertz
Caller: Larry Schroeder
Stage Manager: John O'Halloran
Judges (presentation): Bjo Trimble, John Trimble, Jan Howard Finder, Janet Wilson Anderson
Judges (workmanship): Kevin Roche, Andy Trembley
Judges Clerk: {TBD}
Green Room: Byron Connell
Official Photographer: Charles Mohapel
Fan Photographer: Danny Low
International Costumer's Guild Archival Video: Carl Mami
Half-Time Entertainment: Trans-Iowa Canal Company (TICC)

Hugo Awards Ceremony

Department Head/Director: Randy Smith
Advisors: Janice Gelb, Bobbi Armbruster
Staff: Perianne Lurie
Stage Manager: Les Roth
Presenters: {TBD}
Stage Escorts: Mary Kay Kare
Reception Hostess: Laurie Mann
Backstage Greeter (Check in): Perianne Lurie
Voice of Ghod: {TBD}
Official Photographer: Danny Low
Assistant: Charles Mohapel

Opening/Closing Ceremonies

Director: Twilight (Sue Mohn)
Technical Services Director: Carl "Z!" Zwanzig
House Manager: Tom Galloway

Exhibits Division

Division Manager: Larry Smith
Dealers Room: Sally Kobee (pre-convention), Art and Becky Henderson (at-convention)
Art Show: Jerome Scott, Elizabeth Klein-Lebbink
Commercial Exhibits: {TBD}
Fan Tables: {TBD}
Fan Exhibits: {TBD}

Facilities Division

Division Managers: David Gallaher, Nancy Cobb
Facility Negotiators: Bobbi Armbruster, Ben Yalow
Facility Staff: Glenn Glazer, Jeanne Goldfein, Andrew A. Adams
Safety Officers: Kurt Siegel, Sam Pierce
Party Maven: Richard Ney
Convention Operations: John Harold, Robbie Bourget
Suite Coordinator: Elspeth Kovar

Fairy Godfather Division

Division Manager: David W. Clark
Deputy: Crickett Fox
Fairies: Sarah Goodman, Chris O'Halloran, John O'Halloran, Barbara Johnson-Haddad, and a cast of dozens

WSFS

WSFS Manager: Kevin Standlee
Hugo Administration: Kevin Standlee, John Lorentz
Online Hugo Nominating Ballot Designer: Erik Olson
Business Meeting Chair: Kevin Standlee
Deputy/Parliamentarian: Tim Illingworth
Secretary: Cheryl Morgan
Timekeeper: Roger Wells
Mark Protection Committee: Cheryl Morgan
2005 Site Selection: Jim Briggs
Staff: Rick Katze, Dick Spelman, Steve Francis, Todd Dashoff, Rowan Fairgrove
Advisor: Mark Linneman

Hospitality/Member Services Division

Division Manager: Geri Sullivan
Deputy: Priscilla Olson
Coach: Bobbi Armbruster
Torcon III Shadow: {TBD}
Staff: Ulrika O'Brien
Registration: Elaine Brennan
Deputy: Mark Herrup
Staff: A Cast of Dozens
Solutions Desk: {TBD}
Sales to Members: Scott & Jane Dennis (Fo'Paws Productions)
Info Desk: {TBD}
Freebie Tables and Information Displays: {TBD}
Handicapped Access: {TBD}
ConSuite: Sandra Childress
Shift Leads: Anne KG Murphy, Catherine Crockett
Supplies: Katherine (Katt) Thornton
Staff: Christian McGuire, Michael "Lynx" Molisani, Regina Reynante, Gregg Reynante
Advisor: Naomi Fisher
Fan Lounge: Alan Rosenthal, Janice Murray
Deputy & Champion of Breakfasts: Marci Malinowycz
Ribbons: Sharon Sbarsky
Childcare/Liaison to KiddieCorp: Elaine Brennan

Programming Division

Division Manager: Kathryn Daugherty
Guest of Honor Liaison: Elisa Sheets
Anime: Marshall Clevesey
Auctions: Sandy Cohen
BOFs/SIGs: Kitty Crowe

ConJosé Committee & Staff List (continued)

Programming Division (cont.)

Dances: Greg Dougherty
Regency Dance: John Hertz
Modern Dance: Gary Alexander
Facilities Liaison: Tim Szczesuil
Filk: Seanan McGuire
Deputy: Kathy Mar
Staff: Kieren Bushore
Fun and Games: Thomas Galloway
Gaming: {TBD}
Staff: Jon Demers
Green Room: Linda Deneroff
Staff: Sandy Cohen
Program Operations: Ian Stockdale
Staff: Adina Adler, Tammy Coxen, Saul Jaffe, Ruth Leibig,
Jim Mann, Laurie Mann, David Score
Program Database: Ruth Leibig, Jim Mann
Program Webmaster: Aidan Rogers
Writers Workshop: Adrienne Foster
Panel Consultants: Margaret Organ-Kean (Art), Janet
Wilson Anderson (Costuming), Bobie DuFault (DYS),
Janice Gelb (Fan), David Bratman (Fantasy), Lee
Whiteside (Media), Liz Henry (Poetry), Mike Willmoth
(Science), Deirdre Saoirse Moen (Writer/Publishing),
General Programming Consultants: Mike Glyer, Cynthia
Gonsalves, Joyce Scrivner, Bill Humphries, Richard
Mandrachio

Publications Division

Division Managers: Bob Daverin, Brenda Daverin
Publications Whip: Gary Alexander
Copyeditor: Anne KG Murphy
Souvenir Book: Brenda Daverin, Bob Daverin
In Memoriam List: Teddy Harvia
Pocket Program, Progress Reports and
Offline Publications: Sue Ellen Adkins
At-Con Newsletters
Publisher: Robert Daverin
Editors: Brenda Daverin, Matt Branstad
Staff: Mike Nelson, Hilary Ayer, Barbara Johnson-Haddad
Local Resources Guide: Lynn Gold
Restaurant Guide: Bruce Schneier, Karen Cooper
Hugo Awards Ceremony Program Book: Geri Sullivan
Webmaster: Lunatic E'Sex, Aidan Rogers
On-Line Information: Kevin Standlee
Publicity: {TBD}
Flyer Distribution: Paul Israel
Advertisement Coordinator: Sushmita Sen Majumdar
Local Media Adviser: Lynn Gold
Press Relations: Bart Kemper
At-Convention Press Office: Bart Kemper
At-Convention Sign Shop: Sue Ellen Adkins

Support Services Division

Division Manager: Tony Cratz
Deputy: {TBD}
Corporate Liaison: Debbie Notkin
E-mail Services: Tony Cratz

Support Services Division (cont.)

Foreign Legion
Commandant: James Stanley Daugherty
Canada: John Mansfield
Europe: Vince Docherty
United Kingdom: Steve Davies, Giulia De Cesare
Australia: Rose Mitchell
Information Technology: Mike Higashi
Staff: Deirdre Saoirse Moen, Rick Moen, Eric Scott
PDA Software: Jossie Diaz, Bhroam Mann
Systems Administration: Jim Dennis
Tech Support: Jerry Tien
Internet Lounge: Heather Stern, Jim Dennis
Game Arcade: TJ Bayer
Logistics: {TBD}
At-Convention Office: Laura Domitz
Pre-Con Office: {TBD}
Mail Box: Cindy Scott
Staff Lounge: Jorell Clark
Technical Services: Carl "z!" Zwanzig
Staff: Ken Uhland
Network Engineering: Aaron Block
Staff: Steve Okay, Eric Scott
Production Stage Manager - Civic Auditorium: Bill Parker
Volunteers: Peggy Rae Sapienza
Staff: Sharon Pierce, Bernard Bell, Judith Kindell, Chris
Marble



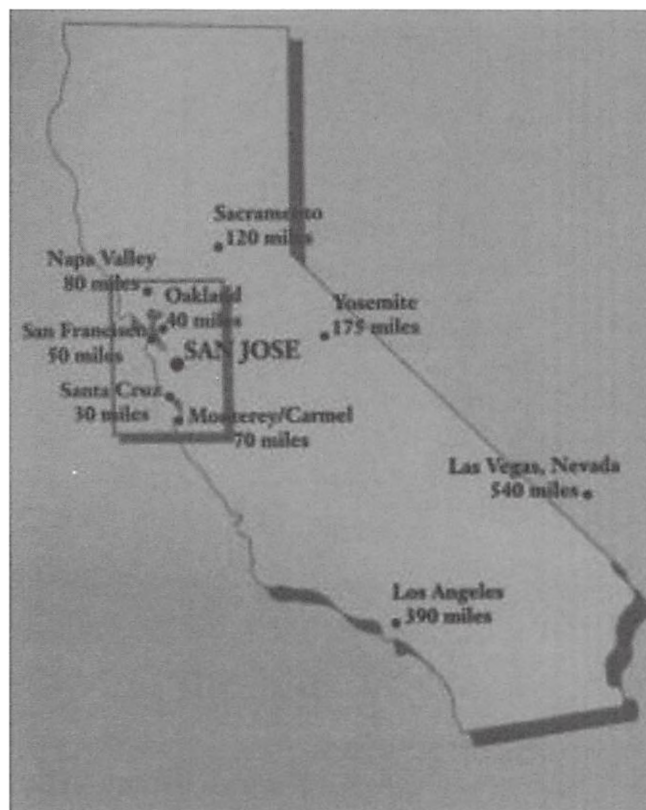
Knowing the Way to ConJosé

By Kevin Standlee

It's time to start making your travel plans for ConJosé. The purpose of this article is to give people detailed information on how to get to ConJosé by car, airplane, train, and local public transit. There is a lot of information here that may not be directly relevant to you; if you live in the Bay Area, for instance, you probably don't need to know how to fly here, and if you're flying, the driving directions won't be that important. We're trying to cover as many bases as possible.

Where is San José?

San José, California is part of the greater San Francisco Bay Area, about 50 miles (or 80 km) south of San Francisco. It is not in the Los Angeles area (based on some of the messages we've received, many people appear to assume that everything in California is in the Los Angeles area). If you go to Los Angeles, you will find yourself about 400 miles (about 650 km) away from ConJosé. This map should give you an idea of the general location.



Where is ConJosé?

ConJosé will be in the San José McEnery Convention Center and downtown San José hotels. The McEnery Convention Center is located in downtown San José on West San Carlos Street between South Almaden Blvd. and South Market St. The convention is not at the Santa Clara Convention Center.

Not the One True Way

There are many different ways to get to the convention, and all of them are right. We have not tried to cover them all. If you know a different way that works better for you, we encourage you to use it.

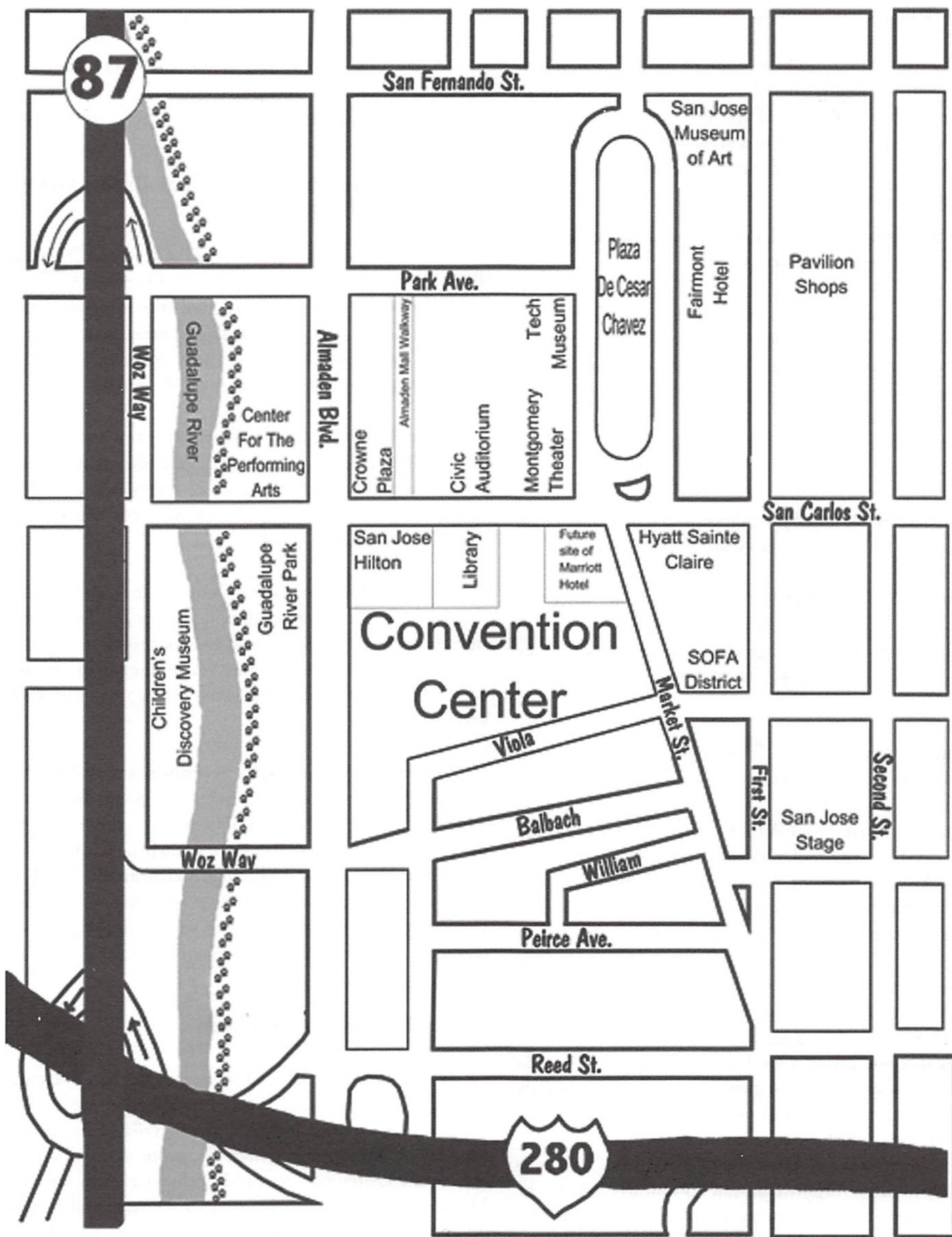
BY AIR

ConJosé has no official airline, and although three major airports serve the San Francisco Bay Area, we recommend that you fly to San José Mineta International Airport (SJC) if possible.

The other airports are San Francisco International (SFO) and Oakland International (OAK), both of which are about 30-40 miles (50-65 km) from downtown San José. SJC is less than 3 miles (5 km) from downtown. The San José Convention & Visitor's Bureau calls SJC a "downtown airport." During congested times (which is actually most of the day, not just a limited "rush hour") it can take on the order of two hours to get from SFO or OAK to downtown San José. This may well offset any time you save by not having to change planes. We realize that SFO has more direct cross-country and international flights, and that OAK may be more convenient for your preferred airline, so we're providing directions on how to get from all three airports to San José.

Car Rental: All three airports have extensive rental car operations. Unless you need a car for a specific reason during the convention, there's no need to rent one to get from SJC to downtown, due to the short distance and the expense of the car rental and parking. If you do rent a car at SJC, when you exit the airport, you should turn right (South) on Guadalupe Pkwy/CA-87, then follow our driving directions "From San Francisco, SFO Airport, and the Peninsula via US 101." Ask the rental agent for an area map.

About Using Public Transportation: The Bay Area's public transportation system is regrettably fragmented and sometimes quite difficult to use. Fares quoted here may change, and in some cases in this article we're quoting higher fares that are anticipated but may not be in effect when you arrive. Also, service frequencies drop off dramatically at night, as many of the systems are geared completely around commuter traffic. Don't assume that you can take a flight that arrives late at night and then take public transit to your hotel, unless you have checked the specific schedules involved. Weekdays from around 6 AM to 8 PM service is reasonable, but it is much less so beyond those hours except in limited cases. Check with the specific airport or public transit service if you are traveling outside of those hours. Also, check <http://www.transitinfo.org/> for Bay Area transit info. Unfortunately, space prevents us from giving every possible transit connection or schedule in this article.



Walking Around Downtown San José: San José is the safest large city in the USA, so don't be alarmed by instructions that say things like "walk two blocks south." Walking in downtown San José is safe. (It also is practically flat in all directions.) However, much of downtown San José has a sort of "unfinished" look to it, as it is in the midst of a downtown redevelopment project. Use common sense and be aware of your surroundings as you would in any major city center.

From San José Mineta International Airport (SJC): <http://www.sjc.org/>

SJC has two terminals: A and C (there is no terminal B). American and Southwest flights are in terminal A; all other airlines are in terminal C. Terminal C (the older, original terminal) does not have jetways; you enter and exit the airplanes via stairways.

The downtown San José hotels do not offer airport shuttle service.

Taxi: A taxi ride from SJC to downtown is short and should cost less than \$20. There are taxi stands at both terminals.

Door-to-Door Shuttles: There are many different shared-ride shuttle services. In Terminal A, they are in the garage outside of baggage claim; in Terminal C, they are outside of the baggage claim. Prices are slightly less than taxis.

Public Transportation: To get from SJC to downtown via public transportation, follow the signs within the airport to Public Transportation and take the free bus (usually this bus is painted "VTA Airport Flyer") with a head-sign of 10 LIGHT RAIL. (Don't take "10 SANTA CLARA CALTRAIN" — it's going the other way.) Getting to the bus stop at terminal A is a little cumbersome if you have checked luggage, as the bus stop is on the same side of the street as the main terminal. After you claim your luggage, you have to return over the skywalk to the main terminal and go downstairs to the curbside bus stop. At terminal C, the stop is not far from baggage claim at curbside. Other than making sure you get on a bus heading for light rail, you do not have to worry about being on the wrong route; the only public buses that serve the airport are those running to the light rail stop or the Caltrain commuter rail station.

The Airport Flyer (10 LIGHT RAIL) bus will take you to the Metro/Airport light rail station, which is in the median of 1st Street. Buy a ticket from the vending machine (\$1.40); you can't get them on the train.

As you cross to the station from the bus stop, you want to catch a train running from left to right (the closer track) at the platform to your right. Its head sign reads "SANTA

TERESA". Board the next train going that way. If you are heading for the Fairmont, get off at Paseo de San Antonio station and walk one block west (to the right, relative to the direction the train was going) to the Fairmont. For the Convention Center and the other downtown hotels, get off at Convention Center station.

From San Francisco International Airport (SFO) - <http://www.flysfo.com/>

SFO consists of an International Terminal and Domestic Terminals 1 and 3 (Terminal 2 is closed). Domestic American and United flights are in Terminal 3; all other domestic flights are in Terminal 1. International flights, other than flights to and from Canada (which are considered "domestic" for airline purposes) are in the new International Terminal.

Taxis: A taxi ride from SFO will cost you on the order of \$75. In the domestic terminals, taxis depart from level 1, outside the baggage claim area (center island, yellow columns). In the international terminal, taxis depart from level 2 arrivals, center island.

Door-to-door Shuttles: Door to door shared-ride shuttles will cost around \$40-\$50 per person. Follow the signs for ground transportation to Door-to-door Shuttles. Tell the coordinator on duty that you're going to downtown San José and s/he will point you at the correct company and van.

Scheduled Bus to SJC: Serendipity Land Yachts (<http://www.landyacht.com/>) operates the "South Bay Flyer" scheduled bus service between SFO and SJC airports. If you fly to ConJosé on United Airlines, you can book a "connecting flight" between SFO and SJC that is actually this bus. Fare is \$20 one-way. See their web site or call 1-888-GO FLYER (1-888-463-5937) for details. Once you get to SJC, you will still have to get downtown as described above in the SJC Airport section above.

Public Transportation/Train

NOTE: Caltrain, the rail service on the San Francisco peninsula, will be closed for major maintenance work every weekend this summer, including the Saturday, Sunday, and Monday of Worldcon weekend. Therefore, you will not be able to use Caltrain to get to SFO if you plan to leave on Monday. Unless you're arriving on a weekday and leaving on a weekday after Monday, September 2, do not use the train.

There are public transit alternatives other than Caltrain, but as they involve riding a public bus for up to three hours, we decided not to include details on how to do them.

A free shuttle bus to the Caltrain station leaves approximately every 15 minutes from the upper level of each terminal near other public transportation stops. (Follow the signs for the SFO-Caltrain Shuttle.) When you get to the station, purchase a ticket (\$4.50) from the vending machines, or buy it on board for a \$3 surcharge if you're short on time (the shuttle drivers like to cut it very close!). Catch any southbound train (track closest to the station); they are all going to San José. On most trains, the second car from the South end of the train (the end with a locomotive on it) has a green "luggage car" sign; these cars have luggage racks in them. Caltrain cars have steep steps, so be careful when lifting luggage into the cars. Get off the Caltrain at either the San José Diridon station or the Tamien station for access to downtown hotels and the McEnery Convention Center.

From San José Diridon Train Station: From the station, it is a short taxi ride to the Convention Center or your hotel. On weekdays only between 0615 and 1835, there is a free Downtown Area Shuttle (DASH) that operates between the train station and downtown. Or you can just walk from the train station, taking either Santa Clara St. or San Fernando St. to the Guadalupe River walk or to Almaden Blvd. (See locator map.) There is a great deal of construction going on at Diridon Station, but if you turn right coming out of the station and walk a block south to San Fernando St., you should be able to see the Hilton and other downtown buildings; walk in that direction.

From Tamien Station: You may find it easier to continue on Caltrain south one stop to Tamien station (a shared stop with San José's light rail system) then ride the light rail back north to Convention Center station. (See the section on Public Transportation: Caltrain Commuter Rail below for more information.)

From Oakland International Airport (OAK) -
<http://www.flyoakland.com/>

Taxis and Door-to-Door Shuttles: Fares and travel times from Oakland to San José are comparable to those from SFO: \$75 for a taxi, about \$40-\$50 for a shared-ride van. OAK's Ground Transportation Information Hotline is 1-888-IFLYOAK, and a list of shuttle services that serve the airport is available on their web site. As with the other airports, follow the signs to taxis or shuttles and ask for a taxi or van going to downtown San José.

Public Transportation/BART: Getting from OAK to downtown San José on public transportation requires a lot of patience and a lot of small change. You will have to ride a bus to BART (the heavy-rail subway/tube-style train system

serving San Francisco, Oakland, and parts of the East Bay area, but not San José), take BART itself to Fremont, and then a VTA bus to downtown San José. This will take between two and three hours depending on traffic.

In the airport, buy an AirBART ticket from the vending machines, then board an AirBART bus to the Coliseum/Oakland International Airport BART station. At the station, buy a ticket from the vending machine. You're heading for Fremont, and the fare is \$2.60. Some BART machines do make change. Feed the money into the ticket machine and it will dispense a card with the fare amount magnetically coded on it. Feed this card into the fare gate (remember to pull it out of the top of the machine) to enter the system. Go to the platform marked "Fremont." Board the next train that the electronic signs in the station identify as "Fremont." Do not get on a Dublin/Pleasanton train.

Fremont is the end of the line. Before you leave through the BART exit gates, look for white machines that dispense BART-to-bus transfers. Press the button to collect a transfer (no money is needed). With this transfer you will save \$1.25 on the fare for the bus to downtown San José. You must insert your BART ticket into the gate to get out of the system. If you bought a ticket for the exact amount, the gate will eat your ticket (but it will let you out). If you paid more, it will give it back to use on another trip. Now you need the Valley Transportation Authority (VTA) bus route 180, which starts at this station. The fare is \$3 (\$1.75 with the transfer), and drivers do not make change. Buses leave Fremont approximately half-hourly between 5:25 AM and 10:10 PM, then hourly until the last bus at 5 minutes after midnight. The ride to San José takes about an hour. Get off at 2nd and Santa Clara Streets and walk South about two blocks to Paseo de San Antonio (a pedestrian path), turn right and the Fairmont Hotel will be in front of you at 1st and Paseo de San Antonio. The other hotels and the Convention Center are a short distance away (see the locator map on page 38).

BY INTERCITY BUS -
<http://www.greyhound.com/>

The Greyhound intercity bus station is at 70 S. Almaden Avenue, between Post and San Fernando Streets, and is only a few blocks from the McEnery Convention Center. It's an easy walk from the bus station to the hotel. Walk south on Almaden Avenue to San Fernando St.; from there, turn left for the Fairmont and Sainte Claire via Market Street or right for the other hotels and the McEnery Convention Center via Almaden Avenue. The Fairmont is on Market St. South of San Fernando St. The Sainte Claire is at the corner of Market and San Carlos. The Crowne Plaza and Hilton face each other across San Carlos Street on Almaden Blvd. (Note that Almaden Ave. and Almaden Blvd. are different streets that parallel each other.) The McEnery Convention Center is on San Carlos St. between Almaden Blvd. and Market St.

BY INTERCITY TRAIN (Amtrak) - <http://www.amtrak.com/>

Amtrak trains call at San José Diridon station, about one mile (about 1.6 km) from the San José Convention Center. See "From San José Diridon Train Station" above to get to the hotels.

The only long-distance Amtrak train that serves San José is the Coast Starlight, which runs daily between Los Angeles and Seattle. If you are coming from the east through Chicago, you will probably take the California Zephyr to Emeryville, where you will transfer to the Capitol Corridor train for the trip to San José. From the south, you may take an Amtrak train to Los Angeles and transfer there to the Coast Starlight.

The Capitol Corridor (<http://www.amtrakcapitols.com/>) trains operate between Sacramento and San José four times daily (more often between Sacramento and Oakland, with connecting bus service to San José). In addition, the San Joaquins run between Bakersfield and Oakland four times a day, with bus connections at Stockton to San José. The Capitol Corridor trains do not have checked baggage.

BY PUBLIC TRANSPORTATION

This section is aimed at people living in the Bay Area who have a general idea of how to use public transit in this area. For more detailed questions about fare structures, routes, and schedules, we will provide contact information for the major transit providers in the area.

General transit information may be found at <http://www.transitinfo.org/>

Local Bus and Light Rail: VTA- <http://www.vta.org/>
800-894-9908 (650 Area code and South Santa Clara County only) 408-321-2300

The main provider of public transportation in San José is the Valley Transportation Authority (VTA). A significant portion of VTA bus and light rail service centers on the downtown core; check their web site for a complete list. VTA light rail has a stop at the Convention Center. If you live in the built-up areas of Santa Clara County, it should be relatively easy to get to ConJosé by public transit.

VTA light rail runs 24 hours a day on the main line running through downtown. A single ride is \$1.40, and a day pass is \$4.00. You must buy your light rail ticket from the vending machines in the stations before boarding the train.

Caltrain Commuter Rail - <http://www.caltrain.com/>
800-660-4287 (Bay Area only) 650-817-1717

Caltrain operates daily train service between Gilroy, San José, and San Francisco, with trains running at least half-hourly

between 6 AM and 10 PM, with more intense commute-hour service and limited evening service. Caltrain has stops at San José Diridon (the main train station), and also at Tamien, a shared station with VTA light rail, where you can transfer from Caltrain to light rail for the ride into downtown San José. Alternatively, you can ride the Downtown Area Shuttle (DASH) from San José Diridon to downtown (see above).

Although it is a good way to get to San José if you live on the Peninsula, Caltrain will not be a good alternative for commuting to ConJosé. Due to extensive rebuilding, the service will be shut down on weekends starting this summer; therefore, there will be no Caltrain service on Saturday, Sunday, or Monday of Labor Day Weekend. Caltrain intends to operate a limited substitute bus service for people traveling between San José and San Francisco, but for local service along the peninsula, riders are being told to use local transit services such as VTA.

BART - <http://www.bart.gov/> 510-465-2278

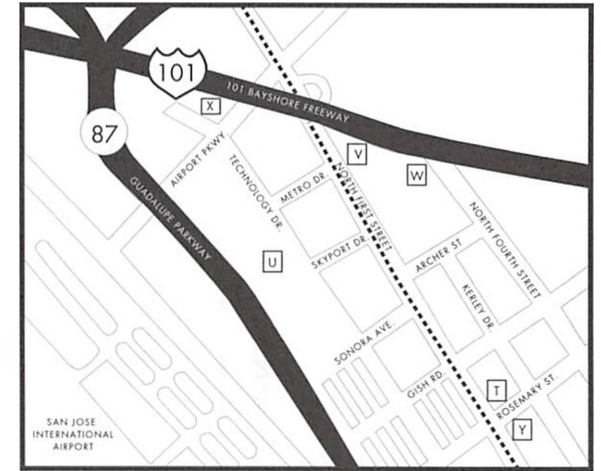
Bay Area Rapid Transit (BART) operates subway/tube-style heavy-rail transit serving San Francisco, Oakland, and parts of the East Bay. However, there is no BART line to San José. To get to/from a BART line from San José, ride the VTA route 180 express bus to/from Fremont BART.

This article is continued on page 42 with directions for driving to ConJosé.

Discounted Local Transit Passes Available

We hope to have transit passes available at the convention good for unlimited travel on the local bus and light rail lines (Santa Clara VTA). These passes will cost \$3.50 per day through us, as opposed to the \$4.00 they will cost from the ticket machines. We need to know how many people might be interested before we make a commitment, as we have to buy the passes from VTA in advance. If you would be interested in buying such passes, please write to us at fairygodfather@conjose.org. Let us know if you think it would be nice to have discounted passes available, or if you definitely would buy some if they were available, and if so, for what days.

Downtown Map



- | | |
|------------------------------------|---|
| ● Paid Public Parking | L The Tech Museum of Innovation |
| ▶ Parking Lot Entrances | M Fairmont Hotel |
| ---- Light Rail Line | N Pavilion Shops |
| ... Guadalupe River Walk | O San Jose Repertory Theatre |
| ◆ Light Rail Station | P San Jose Museum of Art |
| A Center for the Performing Arts | Q Hotel DeAnza |
| B Civic Auditorium | R Peralta Adobe |
| C Parkside Hall | S Fallon House |
| D Montgomery Theater | T Comfort Inn/Airport |
| E Children's Discovery Museum | U Courtyard by Marriott |
| F San Jose Stage | V Hyatt San Jose |
| G San Jose Hilton Hotel and Towers | W Radisson Plaza Hotel/San Jose Airport |
| H Library | X Doubletree Hotel |
| J Hyatt Sainte Claire | Y Wyndham Hotel |
| K Crowne Plaza | Z Future Site Of Marriott Hotel |



Revised 4/00

Knowing the Way to ConJosé

BY CAR

These directions are not necessarily the shortest or fastest routes to the convention, but they all should work. We tested all of the driving directions in the San José area on April 6, 2002, and they worked as of that date. However, the south Bay Area is undergoing a road construction boom, and it's possible that you may encounter detours or delays due to changes between now and the convention. We will point out the most-likely places for such delays when we know them.

Using Online Driving Directions

The numerous driving direction web sites will get you to approximately the right location in San José, but they may take you on strange routes as they attempt to give you the absolutely shortest route to downtown San José. We also discovered that Mapquest has the wrong street address for the convention center. If you follow its directions, you will end up at the rear of the building, where there are no public entrances. If you use Mapquest or another similar service, try getting directions to "W San Carlos St At S Market St", that's roughly the middle of all the hotels and the convention center.

Many Roads Lead to San José

You can get here from many different directions, and we expect many people will be driving from far away, so we've organized these directions first by getting you to the edge of the Bay Area, then to downtown San José itself. If you're a local resident, you can skip down to "From Bay Area Points" below.

Getting to the Bay Area

From Points North via I-5: Take Interstate 5 south toward Sacramento, then I-505 south toward San Francisco to I-80 west toward San Francisco to I-680 South toward San José. When you get to I-580, see the directions "From Dublin/Pleasanton" below. An alternate (and very scenic trip, worthy of taking several days to enjoy it) is to come down US-101 along the Pacific Coast (see next section).

From Marin County and the California North Coast: Take US-101 to the Golden Gate Bridge. Go through San Francisco, take CA-1 south (this is a San Francisco surface street for some distance) to I-280 south, then see the directions for "From San Francisco via I-280" below.

From the Sacramento Valley, Reno, and Points East via I-80: Take I-80 west toward San Francisco, then I-680 South toward San José. When you get to I-580, see the directions "From Dublin/Pleasanton" below.

From Stockton and the Central Valley: Take I-580 West to I-680 South in Pleasanton, then see the directions "From Dublin/Pleasanton" below.

From Central/Southern California and Other Points South: Take I-5 North toward Sacramento, CA-152 West toward Gilroy/San José, then US-101 North. See the directions "From Gilroy" below.

From Bay Area Points

These directions will take you to the Convention Center and the various hotels; however, they will not necessarily take you to the place you will want to park your vehicle. See the section about parking in downtown San José before reading the detailed directions.

Street Closures on Friday–Monday

The Tapestry Arts Festival (a large street fair) will also be happening in downtown San José on Labor Day Weekend. Several downtown streets near ConJosé's site will be closed for the festival from 7 PM Friday evening through Monday. Even if you are familiar with downtown San José, the routes you usually use to get downtown may not be available. As of this article, the closed streets are: Almaden Blvd. from San Carlos St. to Santa Clara St.; Park Avenue from Woz Way to Market St.; and San Fernando St. from CA-87/Guadalupe Pkwy. to San Pedro St. The driving directions below avoid these streets, so they should work even during the weekend days during the Tapestry festival.

Parking

All of our hotels offer parking (see the hotel comparison charts), but only the Hilton and Crowne Plaza have self-park garages (the Fairmont and Hyatt have only valet parking), and none of them can accommodate vehicles much taller than the average minivan or SUV. There are other parking lots in the downtown area, which offer usually better rates, and which are free or less expensive on weekends. This includes surface lots that can handle tall vehicles. The downtown Locator map on page 41 or at <http://www.sjcc.com/downloads/SJDowntown.pdf> shows many of these parking lots and garages. The Tapestry Arts Festival (see above) also generates a lot of local traffic that will have a major impact on Saturday, Sunday, and Monday. Local merchants have a web site (<http://www.sjdowntownparking.com/>) that also shows the locations of the many parking lots and garages and shows which lots are free on nights and weekends. There are so many possibilities that we can't give you a single answer to "where should I park?"

Overnight Parking: Don't park in the Convention Center Parking Garage, unless you are only coming for a single day, because it doesn't allow overnight parking, and closes totally at midnight. There is a hefty fee to retrieve your car after the garage is closed.

Most of the other lots in the area do allow overnight/multiple-day parking, including those with free nights and weekends; however, all of the parking lots handle multiple-day parking in different ways. Some lots that are “pay on entry” will leave envelopes on your windshield with bills for the additional days; others that are “pay on exit” will charge for the total stay at the end. Unfortunately, with so many different variations, you need to check with the specific parking lot for its multiple-day parking policy.

Park at a Light Rail Station

The Valley Transportation Authority (VTA) light rail system runs right through the center of downtown, including a stop in front of the Convention Center. Parking at a light rail station and riding the train downtown is a good way to beat traffic and save money on parking.

VTA allows up to seven days’ parking in specially marked “Airport Parking Only” spaces. Parking is free at all VTA light rail lots (except Mountain View Downtown). Instead of paying to park downtown, you may want to park at a light rail station and ride the train to Convention Center station. See the section below labeled “Local Bus and Light Rail” for more information about riding light rail.

From the North, use the Tamien light rail station. Take CA-87/Guadalupe Pkwy to Alma St (first exit South of I-280). At the foot of the exit ramp, turn right for the long-term parking or left for ordinary parking.

From the South, you can’t go to Tamien (there is no exit from northbound CA-87), so we suggest using the Blossom Hill station. Take CA-85 to Blossom Hill Road. At the foot of the exit ramp, turn left onto Blossom Hill Road and cross over the freeway. The light rail station is on the right.

Driving to Downtown

From Santa Cruz/Monterey via CA-17: Take CA-17 North toward San José. In San José, take I-280 South, then follow the “From San Francisco via I-280” instructions below.

From San Francisco via I-280: Take I-280 South to San José to the Vine Street/Almaden Avenue exit. (This is the exit immediately after CA-87/Guadalupe Pkwy. The CA-87 exit is also labeled “Downtown San José,” but don’t take that.) Keep to the right as you exit the freeway, and turn to the left under the freeway onto S. Almaden Blvd. A few blocks ahead will be W. San Carlos St. The Hilton and Crown Plaza are on your right, across San Carlos from each other. Turn right at San Carlos St. for the Hilton parking garage, the Convention Center forecourt, and the other hotels. Straight ahead of you is Market St; on the left is the Fairmont and on the right is the Hyatt Sainte Claire.

From San Francisco, SFO Airport, and the Peninsula via US-101: Take US-101 South to CA-87/Guadalupe Pkwy South in San José. This area is under construction, and the first few miles of the parkway are an expressway with traffic lights through the construction zone. When the road becomes a freeway, you’re almost there. Take the second exit, into Park Avenue. Warning: the Park Avenue exit is an exit-only lane that appears rather suddenly, so you need to get all the way to the right as soon as the lane appears. At the foot of the off-ramp, continue straight onto Delmas St. (Don’t follow the signs pointing toward the Convention Center. That street is closed during the Tapestry festival.) Continue straight ahead to San Carlos St. and turn left. Cross under the freeway. The next street is Almaden Blvd.; the Crowne Plaza and the Hilton are at the corner of San Carlos and Almaden Blvd. Straight ahead on San Carlos St. is the entrance to the Hilton parking garage, the Convention Center forecourt, and the other hotels. The next street is Market St., with the Fairmont on the left and the Hyatt Sainte Claire on the right.

From Oakland, OAK Airport, and the East Bay via I-880: This route will take you over surface streets for about two miles before downtown, but it’s the most efficient way to get downtown. If you prefer a more freeway-oriented routing, continue South on I-880 to I-280 north and follow the “From San Francisco via I-280” instructions above; otherwise, read on. Take I-880 South toward San José.

{Warning: There is a lot of road construction happening between South Mission Blvd. and Brokaw Road in the Milpitas-North San José area, and you can expect congested traffic at all hours in this area. There are no alternate routes that do not involve swinging far to the east or west.}

Just after I-880 crosses US-101 in San José, take the North First St. exit. Turn left at the foot of the off-ramp. You are now paralleling the light rail tracks. Take N 1st St. for about 1.5 miles (2 km), where you are forced to make a right turn onto Julian St. One block later, turn left onto Market St. About 3/4 mile (1 km) ahead is the Plaza de Cesar Chavez, the park between the Fairmont and the Convention Center, and San Carlos St. Make a U-turn at Market and San Carlos St. for the Fairmont. The Hyatt Sainte Claire is ahead and on the left at the corner of Market and San Carlos. For the Crowne Plaza, Hilton, and McEnery Convention Center, turn right at San Carlos St. (you’ll see the Convention Center on your left). The next street is Almaden Blvd. For the Crowne Plaza, turn right, then right at the first driveway. Make a U-turn at Almaden for the Convention Center forecourt or the Hilton parking garage.

From Dublin/Pleasanton via I-680: Take I-680 South toward San José. When I-680 crosses US-101 in San José, it changes from I-680 South to I-280 North. Take the 7th Street/CA-82 Exit. (Signs on the freeway will suggest

CA-87/Guadalupe Freeway as the route to downtown. Don't take this route, it's the long way.)

At the foot of the off-ramp, continue straight; the road then makes a right turn onto 5th St. Turn left onto East Reed St, then continue straight ahead to 1st St. and turn right. You have a choice of right turns here. Make the less-sharp right turn and stay to the left so you will be on Market St. Ahead of you on the right will be the Hyatt Sainte Claire at Market and San Carlos St. Continue straight on Market St. to the Fairmont, which will be on your right. For the Crowne Plaza, Hilton, and Convention Center, turn left at San Carlos St. (you'll see the Convention Center on your left). The next street is Almaden Blvd. For the Crowne Plaza, turn right on Almaden, then right at the first driveway. Make a U-turn at Almaden for the Convention Center forecourt or the Hilton parking garage.

From Gilroy via US-101: Take US-101 North toward San José. In South San José, take CA-85 North toward Cupertino and Mountain View. About five miles (8 km) later, take the CA-87/Guadalupe Pkwy North toward Downtown San José. Continue another five miles (8 km) and take the exit immediately after I-280, San Carlos St./Auzerais Ave./CA-82. At the foot of the off-ramp, turn left (using the rightmost of the two left-turn lanes), then turn right onto San Carlos St. Ahead of you will be Almaden Blvd. For the Crowne Plaza, turn left at Almaden Blvd, then right into the first driveway. Straight ahead on San Carlos St. is the McEnery Convention Center and the other hotels. The Convention Center forecourt and the Hilton parking garage will be on your right. Ahead of you is Market Street; the Fairmont is on the left, and the Hyatt Sainte Claire is on the right.



Rocketing Through the ConJosé Waters – A Tale of a Mascot

by Brenda Daverin

Over the years, several Worldcons have chosen to use a mascot as part of their promotional materials. Most conventions have done this at the beginning of their bid. We opted out of that approach. It wasn't due to an allergy to the concept of having a mascot; it just didn't seem important and it didn't fit what we were after. In some respects, it's best we waited. We would probably have picked something related to San Francisco, and a talking Golden Gate Bridge or dancing cable car would not have gone well with what became our host city.

Once we started working on this convention, we in Publications decided to revisit the mascot concept. Our original idea was a mouse. As a pun on the Silicon Valley setting of the convention, it made sense, but it seemed like the easy way out. It also lacked a certain international flavor, not to mention being done to death (thanks, Walt).

As the person who came up with the idea of using a shark, I wish I could explain the logic I used. My subconscious, however, is keeping the process under lock and key. I was contemplating the possible animals that would be (a) appropriate to California, (b) somewhat global in focus, and (c) not completely traditional. Perhaps it was my devotion to ice hockey merging with the programming on the Discovery channel that month, but I looked up from my thought processes and uttered the fatal words: "A shark. And we'll call him Hugo."

Hugo is a great white shark. Great whites are native to the state of California as well as anywhere from South Africa to Europe. This makes the species ideal for a global convention with a local focus.

His last name, deShark, is relatively obvious. Rendering it as pidgin French, however, does have some meaning. First, it's a blatant play on the longstanding belief that if it's French, it's more sophisticated. Your humble correspondent's French ancestry definitely played a part. Finally and most importantly, it shows that Hugo is not your normal great white. Very few sharks can pull off a ruffled shirt and propeller beanie with as much panache as our Hugo.

I have heard rumors that Hugo may be spotted around the convention along with several of his cousins of multiple varieties. Keep an eye out, and don't worry about being eaten. Being a proper California shark, Hugo prefers sashimi.

Join us at
ConJosé

The 60th World Science Fiction Convention

McEnery Convention Center, San José, California
Thursday, August 29 through Monday, September 2, 2002

Guests of Honor
Vernor Vinge • David Cherry
Bjo & John Trimble
Ferdinand Feghoot • Tad Williams

Membership Fees (and codes): (until July 31, 2002)

Attending Adult - \$180 (A) • Attending Child - \$50 (C) • Attending Infant - Free (I) • Supporting - \$35 (S)
[AU \$350 - CA \$285 - €200 - £125] • [AU \$95 - CA \$80 - €55 - £35] • [FREE] • [AU \$70 - CA \$55 - €40 - £25]

Site selection voters subtract \$30 from attending fees • Adult pre-supporters subtract \$20 more
Installment plan - \$35 minimum to start (L)

Member #1 _____
Member #2 _____
Member #3 _____
Member #4 _____
Address _____

Want Pubs? Y N	Member Type (See table above) A C I S	Voted? Y N	Pre-Sup? Y N	
Y N	A C I S	Y N	Y N	
Y N	A C I S	Y N	Y N	
Y N	A C I S	Y N	Y N	
Total				

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I would like to receive more information on: _____ Art Show _____ Dealer's Room _____ Volunteering _____ Advertising
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San Francisco Science Fiction Conventions, Inc.

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Guests of Honor

Vernor Vinge

David Cherry

Bjo & John Trimble

Ferdinand Feghoot

Tad Williams - Toastmaster



A 0125 HugoPIN: 85336

Priscilla Olson

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FRAMINGHAM MA 01702-5942